

# EDIUS 11: Update History

As of September 3, 2025

This document describes all update history of EDIUS 11 builds

## Version 11.22.18757 Released 2025-09-03

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Restored functionalities that were restricted in replaces build 11.22.18731
  - \*All import features have been restored.*
  - \*All disabled exporters have been restored. However, the following ones have been removed:*
    - "H.264/AVC (NVIDIA) - obsolete"
    - "H.265/HEVC (NVIDIA) - obsolete"
    - "H.264/AVC MOV (NVIDIA) - obsolete"
    - "H.265/HEVC MOV (NVIDIA) - obsolete"
  - \*NVIDIA NVENC hardware encoder is still available for some other exporters. See [here](#) for details.*

#### Mync

- Restored functionalities that were restricted in replaces build 11.22.18731
  - \*All import features have been restored.*
  - \*All disabled exporters have been restored. However, the following ones have been removed:*
    - "H.264/AVC (NVIDIA) - obsolete"
    - "H.265/HEVC (NVIDIA) - obsolete"
    - "H.264/AVC MOV (NVIDIA) - obsolete"
    - "H.265/HEVC MOV (NVIDIA) - obsolete"
  - \*NVIDIA NVENC hardware encoder is still available for some other exporters. See [here](#) for details.*

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

*\*No fix provided*

#### Mync

*\*No fix provided*

## Version 11.22.18731 Released 2025-08-29

### IMPORTANT NOTICE

- This build replaces build 11.22.18180.
- We have confirmed an inappropriate handling of modules in previous builds and have resolved it. As the results, the following features are restricted now:
  - \*The following formats may not be able to be imported:*
    - JPEG2000
    - PNG MOV (\*Importing still images is OK)
    - QuickTime Animation
    - Advanced Audio Coding (AAC)
    - Apple Lossless

- Free Lossless Audio Codec (FLAC)
- Apple QuickTime IMA ADPCM
- \*The following exporters have been removed:
- "H.264/AVC (NVIDIA) - obsolete"
- "H.265/HEVC (NVIDIA) - obsolete"
- "JPEG2000 MOV"
- "Motion JPEG MOV"
- "PNG MOV"
- "QT Animation MOV"
- "H.264/AVC MOV (NVIDIA) - obsolete"
- "H.265/HEVC MOV (NVIDIA) - obsolete"
- "Advanced Audio Coding (AAC)"
- "Apple Lossless"
- "Vorbis"

## New Features

This build provides the following additional / improved features:

### EDIUS

- Supports hardware encoding of interlaced video with NVIDIA NVENC
  - \*Only available if the installed NVIDIA GPU supports encoding interlaced video.
  - \*Applies to the following exporters:
  - "H.264/AVC"
  - "H.264/AVC MOV"
  - "H.265/HEVC"
  - "H.265/HEVC MOV"
- Floating License Server now supports Windows Server 2025
- Added/improved features as below by upgrading RED R3D SDK to v9.0.0:
  - Improved performance
  - Added new metadata
  - Fixed unclosed clips could fail to load in rare occasions
  - Supports high-framerate (>= 100 fps) timecode
- Improved the speed of generating audio waveform cache files
- Improved export speed of interlaced video when the Intel processor installed in the PC does not support hardware encoding for interlaced video and software encoder is automatically selected
  - \*Intel Core Ultra processors do not support hardware encoding for interlaced video.
  - \*This is for the following exporters:
  - "H.264/AVC"
  - "H.264/AVC MOV"
  - "H.265/HEVC"
  - "H.265/HEVC MOV"

### Mync

- Supports hardware encoding of interlaced video with NVIDIA NVENC
  - \*Only available if the installed NVIDIA GPU supports encoding interlaced video.
  - \*Applies to the following exporters:
  - "H.264/AVC"
  - "H.264/AVC MOV"
  - "H.265/HEVC"
  - "H.265/HEVC MOV"
- Modified to allow restoring offline assets using files that are already registered as assets
  - \*After restoration, the offline asset and the existing asset will be combined into one asset.
- Floating License Server now supports Windows Server 2025
- Added/improved features as below by upgrading RED R3D SDK to v9.0.0:
  - Improved performance
  - Added new metadata

- *Fixed unclosed clips could fail to load in rare occasions*
- *Supports high-framerate ( $\geq 100$  fps) timecode*
- Mync running on an Amazon EC2 instance is now able to access S3 buckets without an internet gateway (Mync Cloud only)
- Improved export speed of interlaced video when the Intel processor installed in the PC does not support hardware encoding for interlaced video and software encoder is automatically selected
  - \*Intel Core Ultra processors do not support hardware encoding for interlaced video.*
  - \*This is for the following exporters:*
    - "H.264/AVC"
    - "H.264/AVC MOV"
    - "H.265/HEVC"
    - "H.265/HEVC MOV"

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- There is a case where a modal dialog that appears just after opening a project is hidden by another window
- There are cases where using Shared Profiles causes EDIUS to take an exceedingly long time to startup
- There are cases where the context menu of the Job window is partially cut off by the edge of the window
- EDIUS rarely crashes during opening a project
- When an export job creates a clip that consists of multiple files, there is a case where "Send to EDIUS Bin" and "Show in Player" context menus for that job fail
- In rare cases, the Bin contents might be lost when the current project is reopened without closing the project (SFDC00912618)
- When the encoder is set to "Auto" in some exporters, Intel Quick Sync Video is used in some cases where NVIDIA NVENC should be used
- Audio in certain MOV files cannot be played properly
- Memory usage of Chorus Hub Identity Service increases over time
- Exported H.264 (AVC) and H.265 (HEVC) files contain meaningless data in metadata

### Mync

- Jobs issued by EDIUS cannot be operated using the Job Monitor
- There are cases where the context menu of the Job monitor is partially cut off by the edge of the window
- When the encoder is set to "Auto" in some exporters, Intel Quick Sync Video is used in some cases where NVIDIA NVENC should be used
- Audio in certain MOV files cannot be played properly
- Memory usage of Chorus Hub Identity Service increases over time
- Exported H.264 (AVC) and H.265 (HEVC) files contain meaningless data in metadata

## • Version 11.22.18180 Released 2025-07-08

- *\*This build is obsolete.*

## Version 11.22.17809 Released 2025-05-27

### New Features

This build provides the following additional / improved features:

### EDIUS

- The following exporters now support NVIDIA NVENC as a hardware encoder in addition to Intel Quick Sync Video:
  - "H.264/AVC"
  - "H.264/AVC MOV"
  - "H.265/HEVC"
  - "H.265/HEVC MOV"

*\*[Use Hardware Encoder] checkbox is now changed to [Encoder] dropdown list to select the encoder from "Auto", "Software", "Intel QSV" and "NVIDIA".*

*\*NVIDIA driver version 570 or later is required to use NVIDIA NVENC.*

*\*Hardware encoders that are unavailable can be selected. In this case the software encoder will be used instead. Actual encoder is displayed at the bottom of the exporter dialog.*

*\*At present, NVIDIA NVENC is only used for encoding progressive video.*

*\*The following exporters have had "obsolete" appended to their names but are still available for backward compatibility. However, they are now deprecated and may not be available in future generations of EDIUS.*

- "H.264/AVC (NVIDIA)" > "H.264/AVC (NVIDIA) - obsolete"
- "H.264/AVC MOV (NVIDIA)" > "H.264/AVC MOV (NVIDIA) - obsolete"
- "H.265/HEVC (NVIDIA)" > "H.265/HEVC (NVIDIA) - obsolete"
- "H.265/HEVC MOV (NVIDIA)" > "H.265/HEVC MOV (NVIDIA) - obsolete"

*\*See [here](#) for details.*

- Added support for hardware decoding of H.264/AVC 10-bit and/or 4:2:2 files, and also H.265/HEVC 4:2:2 files using NVIDIA Blackwell GPUs
- EDIUS running on an Amazon EC2 instance is now able to access Amazon S3 buckets without an internet gateway (EDIUS Cloud only)
- Added Windows Server 2022 as a supported OS for EDIUS Cloud in addition to Windows Server 2019
- Improved performance of opening projects

## Mync

- Added support for hardware decoding of H.264/AVC 10-bit and/or 4:2:2 files, and also H.265/HEVC 4:2:2 files using NVIDIA Blackwell GPUs

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- There are cases that the registration key file is not generated while license activation / deactivation in offline mode
- After every update of the Floating License Server, ".log" will be appended to the path of "Vendor Daemon Log Location"

*\*The current path will not be corrected automatically by installing this build. Correct the path if necessary.*

- If Out point is set twice consecutively at the same position, the Out point is set one frame before (SFDC00853558)
- Audio of certain MP4 clips becomes silent (SFDC00909770)
- There are cases that some edges of a still image on a Title Track are not displayed (SFDC00875031)
- Certain MOV files cannot be loaded

## Mync

- There are cases that the registration key file is not generated while license activation / deactivation in offline mode
- After every update of the Floating License Server, ".log" will be appended to the path of "Vendor Daemon Log Location"

*\*The current path will not be corrected automatically by installing this build. Correct the path if necessary.*

- Audio of certain MP4 assets becomes silent (SFDC00909770)
- Certain MOV files cannot be loaded

## Version 11.21.17609 Released 2025-05-13

### New Features

This build provides the following additional / improved features:

### EDIUS

- When the default preview quality is changed in the System Settings, the change is now immediately reflected in the current preview quality
- Improved EDIUS startup speed when certain Bluetooth devices are connected
- Improved multilingual translation of some texts

- Added a feature to delete rendering jobs to the Job window
- Added features as below by upgrading Blackmagic RAW SDK to v4.5:  
*\*Added support for Blackmagic URSA Cine 17K 65*  
*\*Added support for Blackmagic RAW files shot by Panasonic UB50*

## Mync

- Improved multilingual translation of some texts
- Added a feature to delete rendering jobs to the Job monitor
- Added features as below by upgrading Blackmagic RAW SDK to v4.5:  
*\*Added support for Blackmagic URSA Cine 17K 65*  
*\*Added support for Blackmagic RAW files shot by Panasonic UB50*

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- Normalizing audio level is skipped without any warning for clips that have no audio waveform cache file  
*\*Audio waveform cache files are now generated for such clips before normalizing.*
- WindowsMediaVideo exporter fails to overwrite existing file when exporting
- Occasionally Mask filter settings dialog is not drawn properly (SFDC00911100)
- When switching to the Trim Mode and changing the In or Out point in the Trim Window, in rare cases, a job in progress may be paused and unable to be resumed
- When text in certain languages is entered into a text object on the Quick Titler, the first character will be ignored
- Audio tracks of certain MXF files are not imported (SFDC00908452)
- AVCUltra MXF exporter will not create any index file even though [Create the index file for simul edit.] option is checked
- Audio from EDIUS connected via PCoIP will not be audible after disconnecting and reconnecting
- Importing .PSD files with metadata "Subject distance" fails
- In rare cases, a discrepancy in the number of jobs shown on the Chorus Hub server and on a client may occur and persist (Chorus Hub environment only)
- Audio of certain MP4 clips becomes silent

### Mync

- The Offline Asset node does not enumerate any offline assets on a PC if the PC name length exceeds 15 bytes
- WindowsMediaVideo exporter fails to overwrite existing file when exporting
- Audio tracks of certain MXF files are not imported (SFDC00908452)
- AVCUltra MXF exporter will not create any index file even though the preset is created with [Create the index file for simul edit.] option checked
- Audio from Mync connected via PCoIP will not be audible after disconnecting and reconnecting
- Importing .PSD files with metadata "Subject distance" fails
- In rare cases, a discrepancy in the number of jobs shown on the Chorus Hub server and on a client may occur and persist (Chorus Hub environment only)
- Audio of certain MP4 assets becomes silent

## Version 11.21.17345 Released 2025-04-15

### New Features

This build provides the following additional / improved features:

### EDIUS

- Added a feature to display a warning message about the expiration of floating licenses on EDIUS PCs configured to use floating licenses  
*\*To enable this feature, it is required to check the [Show License Expiration Warning] option and uncheck the [Warning of the floating license is not displayed] option in GV License Manager settings on each EDIUS PC.*

- Improved ability to recover and open corrupted project files
- Skipped Frames setting on the Preview window will now be retained even after closing the project

## Mync

- Added a feature to display a warning message about the expiration of floating licenses on Mync PCs configured to use floating licenses

*\*To enable this feature, it is required to check the [Show License Expiration Warning] option and uncheck the [Warning of the floating license is not displayed] option in GV License Manager settings on each Mync PC.*

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- When editing a clip in the Properties view, in rare cases after selecting an input field, keystrokes are treated as shortcut keys instead of entering text
- Thumbnails for clips that go offline will not reappear when the clips come back online
- Dropping a folder from Explorer to the Bin window creates multiple folders with the same name in the Bin
- There are cases that the “Cancel” button on the progress dialog transiently changes to an “OK” button just before completion, and clicking it will cause EDIUS to freeze (SFDC00907707)
- EEDIUS fails to start with the error “Failed to start services. (Render Service)” (SFDC00905819)
- Certain .MPG files and .MP4 files created by Adobe Premiere Pro 2025 are unable to be imported properly (SFDC00909994)

## Mync

- Quick Titler files cannot be registered to Mync directly and registered files via EDIUS are shown in low resolution
- Certain .MPG files and .MP4 files created by Adobe Premiere Pro 2025 are unable to be imported properly (SFDC00909994)

## Version 11.21.17141 Released 2025-03-25

### New Features

This build provides the following additional / improved features:

### EDIUS

- Improved performance when opening projects with large file sizes
- Added support for new recording formats of Sony RAW introduced in Sony BURANO firmware version 2.0, Full Frame Crop 3.8K 16:9 and Super 35 4.3K 4:3
- Added/improved features as below by upgrading Blackmagic RAW SDK to v4.4:
  - \*Added support for Blackmagic RAW files shot by Panasonic S5D and UB10*
  - \*Added support for Blackmagic PYXIS 6K*
  - \*Improved SDK stability with simultaneous decodes*
  - \*Improved support for Blackmagic URSA Cine 12K LF*
- Added EIZO CG1 as a target model for Monitor Control (Broadcast and Workgroup)
- If the Intel processor installed in the PC does not support hardware encoding for interlaced video, software encoder will now be used to export interlaced video even if the [Use Hardware Encoder] option is checked
  - \*Intel Core Ultra processors do not support hardware encoding for interlaced video.*

## Mync

- Added support for new recording formats of Sony RAW introduced in Sony BURANO firmware version 2.0, Full Frame Crop 3.8K 16:9 and Super 35 4.3K 4:3
- Added/improved features as below by upgrading Blackmagic RAW SDK to v4.4:
  - \*Added support for Blackmagic RAW files shot by Panasonic S5D and UB10*
  - \*Added support for Blackmagic PYXIS 6K*
  - \*Improved SDK stability with simultaneous decodes*
  - \*Improved support for Blackmagic URSA Cine 12K LF*

- If the Intel processor installed in the PC does not support hardware encoding for interlaced video, software encoder will now be used to export interlaced video even if a preset with the [Use Hardware Encoder] option checked is used  
*\*Intel Core Ultra processors do not support hardware encoding for interlaced video.*

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- Even after "Consolidate Project" is performed, Bin clips still refer their original materials instead of the copied files
- When performing "Consolidate Project" with any of options that remove clips unused in any timeline sequence, any clips will not be removed at all
- There are cases that the "TC Jump" dialog will be hidden by the Preview window if the Preview window is selected while the dialog is open (SFDC00882967)
- The V track patch will not appear if a T track connected to the video source channel is deleted (SFDC00853190)
- When performing keyboard shortcut operations without a break, the response is not smooth during a job is in progress
- When performing "Save as" after "Save as" without exiting the project, there are cases that an extra root folder is added to the Bin
- When performing "Save" after "Consolidate Project" using any of options that copy in-use files to the project folder, there are cases that timeline sequences become offline in the Bin and they are unable to be opened
- When performing "Save" after "Save as" without exiting the project, the Bin information will be removed from the project file
- EDIUS Cloud does not work properly on Windows Server 2019 (EDIUS Cloud only)

### Mync

- Mync Cloud does not work properly on Windows Server 2019 (Mync Cloud only)

## Version 11.21.16994 Released 2025-03-18

*\*This build is obsolete.*

## Version 11.21.16813 Released 2025-02-27

### New Features

This build provides the following additional / improved features:

### EDIUS

- Added default smart catalogs in the Mync Window - "Media Type - Video", "Media Type - Audio" and "Media Type - Image" in the Mync window  
*\*Default smart catalogs can be modified and deleted as same as normal smart catalogs.*  
*\*Once a default smart catalog is deleted, it will not be created automatically again.*
- Improved performance of opening projects which have lots of offline clips
- Improved EDIUS startup speed
- Improved playback performance for JPE2000 MOV clips
- Improved response time to preview output when dynamically editing title clips while playing the timeline

### Mync

- Added default smart catalogs - "Media Type - Video", "Media Type - Audio" and "Media Type - Image"  
*\*Default smart catalogs can be modified and deleted as same as normal smart catalogs.*  
*\*Once a default smart catalog is deleted, it will not be created automatically again.*
- Added a feature to playback restored assets in the Offline Asset List
- Improved playback performance for JPE2000 MOV assets

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- Closed caption data cannot be exported if it is stored in a sidecar file
- Occasionally EDIUS freezes when the source file of a Quick Titler clip on the timeline is overwritten with the Quick Titler (SFDC00904682, 00906471, 00907141, 00907719)
- If only a video track of a certain clip is loaded on the timeline, trimmed then registered to the Bin, the registered Bin clip may contain video and audio tracks of incorrect lengths
- "Save as" takes extra time
- When a project is saved with "Save As", it appears that the original project is renamed instead of the new project is added in the [Projects] tree in the Mync window and Mync
- Occasionally EDIUS freezes while starting up or opening a project if a floating license is used

## Mync

- The operation area of the Preview pane appears in the wrong position depending on the display settings
- Assets in Amazon S3 buckets appear in the Offline Asset List even though they should not (Mync Cloud only)
- Audio level cannot be controlled in the Preview pane
- Zoom in/zoom out slider does not work properly

## Version 11.21.16632 Released 2025-02-06

### New Features

This build provides the following additional / improved features:

## EDIUS

- While EDIUS is running, it is now prevented to delete projects from the Mync window or Mync on the same PC
- Added a setting to change the default value of preview quality  
*\*The setting is [Preview Quality] in [System Settings] - [Application] - [Playback].*  
*\*Change to this setting will take effect the next time a project is opened.*
- Added a checkbox to the installer to set whether to install Mync 11 (Broadcast only)  
*\*If not to install Mync 11 is selected during an update installation, the existing Mync 11 will be uninstalled.*  
*\*See [here](#) for details.*
- Supports controlling the sliders on the settings dialog of the Auto Color Correction filter with arrow keys and mouse wheel
- Improved accuracy of white balance correction using the Auto Color Correction filter  
*\*Analysis results using previous builds will be kept. To get improved results, initiating re-analysis from the settings dialog is required for each clip.*
- Supports audio waveform creation for growing clips (Workgroup and Broadcast)  
*\*Supported file formats are as below:*
  - K2 clip
  - MXF with Index file*\*Even if the file format is one of the above, there are cases that importing growing clip is not supported.*

## Mync

- Deleting projects is now prevented while EDIUS is running on the same PC
- The [View] - [Sort] menu of the main dialog is now available when [Import/Registration] tab is selected
- Added feature to remember last opened tab and folder

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- The Job Monitor does not show the job progress percentage values (SFDC00902775)

- Multicam Sync does not work properly if the Sync Point is "Audio (Around the Marker)"
- When registering the same type of licenses to the Floating License Server multiple times, the Flexnet Publisher console only shows the number of licenses associated with the last registered serial number (SFDC00862882)
- EDIUS only registers the first file to the Bin when a P2 spanned clip is exported with [Add to Bin] option
- During a partial render job is in progress, the progress bar on the progress dialog does not progress at all
- "Reel Name" is missing from the search category dropdown list in the Search Settings pane in the Mync window
- EDIUS cannot load an HLS clip if it contains only one media file
- EDIUS 11 fails to load clips that contain certain XMP metadata, and fails to open projects that refer such clips (SFDC00900613)
- Video and audio are not properly synchronized for certain H.264 MP4 clips (SFDC00902732)
- There is a case that Auto Color Correction filter changes some area to black wrongly if the clip's color space is a Log color space

## Mync

- "Reel Name" is missing from the [View] - [Sort] menu of the main dialog
- The Job Monitor does not show the job progress percentage values (SFDC00902775)
- In the detailed view of the Offline Asset List, scrolling the list scrolls the header row along with the other rows
- When registering the same type of licenses to the Floating License Server multiple times, the Flexnet Publisher console only shows the number of licenses associated with the last registered serial number (SFDC00862882)
- "Reel Name" is missing from the search category dropdown list in the Search Settings pane
- When "Register to" dialog is launched from the "Register to library" pane, there is a case that the dialog remains at "Authorizing..."
- Mync cannot import an HLS clip if it contains only one media file
- Mync 11 fails to import clips that contain certain XMP metadata (SFDC00900613)
- Video and audio are not properly synchronized for certain H.264 MP4 assets (SFDC00902732)

## Version 11.20.16390 Released 2025-01-21

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Improved the refined search feature in the Mync window when "Path" is set as a search category, and '\' (backslash) can now be used as directory separator characters in addition to '/' (slash) in its content of search

#### Mync

- Supports asset rename feature with F2 key
- Improved the refined search feature when "Path" is set as a search category, and '\' (backslash) can now be used as directory separator characters in addition to '/' (slash) in its content of search

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- Converting sequence clips fails
- In the Mync windows, the red mark beside the Library node does not disappear even after that node is opened
- Rarely the Bin will completely be empty if proceeding "Save as" to overwrite the current project file (SFDC00904213)
- There are cases that the Job window is not updated properly
- When "Path" is set as a search category in the search settings pane in the Mync window, its content of search is incorrectly case sensitive

#### Mync

- There is a case that the Properties pane is not resized properly when the Mync window itself is resized
- The red mark beside the Library node does not disappear even after that node is opened
- There are cases that the Job monitor is not updated properly

- When "Path" is set as a search category in the search settings pane, its content of search is incorrectly case sensitive

## Version 11.20.16172 Released 2024-12-24

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Added a new video filter "Auto Color Correction"
  - \*Analysis starts when the filter is applied.*
  - \*Analysis result will be kept until re-analysis is initiated from the settings dialog. The video will not be analyzed automatically even if it is changed by operations such as changing the order of effects.*
  - \*If an Auto Color Correction filter applied to a timeline clip is copied to another clip, color correction will be performed based on the analysis results of the source clip.*
  - \*It cannot be set as a child filter of other filters, such as Mask filter.*
  - \*See [here](#) for details.*
- Supports thumbnail view in the Mync window
- Optimized file I/O during progressing a rendering job to improve performance
- "Sort" context menu is now able to be opened from both clips and blank areas of the Bin windows
- Added [Show only External Buckets] option to "Amazon S3 account" dialog to reduce project opening time (EDIUS Cloud only)

#### Mync

- Added a confirmation dialog when deleting an item
- Optimized the order of the dropdown list items in the search settings pane for each language
- "Sort" context menu is now able to be opened from both assets and blank areas of the Thumbnail pane
- Added a checkmark to the sub menu of the "Sort" context menu to show the current election

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- There is a case that no clip is shown in the Bin window when display mode is Tile (SFDC00888962)
- It is terribly slow to operate sequence clips that consist of many XDCAM clips and have many markers (SFDC00896971)
- The cursor keys cannot change the selected item on the Folder view
- If show/hide of the Folder view or the Properties view is switched with the space key, the width of the view does not change at all
- When In or Out point of a clip is dragged in the Player, the value of the In or Out point of the clip keeps changing for a while in the Bin window
- For the same marker set on an audio clip, there are cases that the timecode shown in the Clip Marker List and the timecode shown in the Properties view differ by one frame due to differences in rounding
- When there are clips sharing the same source material, there are cases that changing a property which should be shared among them from a clip on the timeline does not reflect to all of them
- Rarely undeletable clips are created in the Bin
- In the Mync window, there is a case that only 50 assets are deleted even if hundreds of assets are selected for deletion
- Joining clips that are being transferred as a sequence clip causes high-resolution video to go offline (SFDC00884834)
- "Sort" context menu has sort items that have no effect such as Thumbnail
- EDIUS works slowly during a waveform cache creation job is in progress (SFDC00900028)

#### Mync

- Making the size of thumbnails larger in the Thumbnail pane causes the select asset to frame out
- The cursor keys cannot change the selected item on the sidebar of the sidebar for the [Management] tab
- When open the Offline Asset List from the [Projects] node, the list appears incorrectly if there are lots of projects

- There is a case that only 50 assets are deleted even if hundreds of assets are selected for deletion
- There is a case that changes to column settings in the Thumbnail pane revert unexpectedly
- "Sort" context menu has sort items that have no effect such as Thumbnail

## Version 11.12.15979 Released 2024-12-03

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Supports sorting from the context menu in the Bin and Mync windows
- Supports starting search for clips with [Ctrl] + [F] Key combination in the Bin window in the same way as [F3] key
- Improved the performance of opening a project
- Added a feature to prevent other users from operating jobs issued by the current user  
*\*By default, operations on other users' jobs are prohibited.*  
*\*To change the setting, see [here](#).*
- Improved timing for tab switching when hovering the mouse cursor over a tab of the palette during drag and drop
- Improved update speed of the Bin window when the current folder contains a lot of clips sharing a single source file

#### Mync

- Supports starting search for assets with [Ctrl] + [F] Key combination and [F3] key
- Added a feature to prevent other users from operating jobs issued by the current user  
*\*By default, operations on other users' jobs are prohibited.*  
*\*To change the setting, see [here](#).*
- [Search] folder in each project is now hidden if it does not contain any search result folder  
*\*[Search] folder is just for containing search result folders*
- Supports moving columns in detailed view

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- When adding clips to the Bin window with "Open" dialog, metadata set on the dialog is ignored
- Changes made to some properties in the Properties dialog are not reflected in the Bin window
- "Alpha" column in the Bin window does not show anything for a clip with alpha channel just after the clip is exported with [Add to Bin] option and added to the Bin
- There is a case that an existing project is opened repeatedly without saving it, it will be registered to Mync as a new project each time it is opened
- Some keyboard operations do not work in the Bin, Mync and Job windows
- When a clip is duplicated or moved by using copy and paste or cut and paste in the Bin, on/off of the indicator on the created or moved clip that shows if it is used in a timeline sequence is not correct
- Clips cannot be registered by dragging and dropping from the Mync window to the Bin window
- When selecting multiple clips in the Bin window with [Ctrl] + mouse click, occasionally highlighting of selected clips turned off incorrectly
- When opening a project created with an older generation of EDIUS, occasionally names of timeline sequences are changed (SFDC00893758)
- An unavailable menu "User Registration..." appears
- Duration values shown on clips are always lengths of their sources when display mode is Tile
- If the timeline is exported with [Add to Bin] option, there are cases that wrong values appear for some properties of the registered clip until the Bin window is refreshed
- There are cases that the metadata of clips stored in the database are not updated and no longer match the metadata of the original files
- Saving a project fails after leaving EDIUS idle for a while if the project is in a remote folder (SFDC00867300)
- The output of NDI channel "EDIUS - AUTOMATIC" does not update properly after switching the active sequence from the current to another

- In and out points set in the Player for a growing clip are not saved
- Properties view is not updated immediately when a clip is selected in the Bin window
- When expanding a growing clip on the timeline, it always behaves as if the insert mode even in the overwrite mode (SFDC00893397)
- Certain MP4 clips are not played properly with Intel Quick Sync Video hardware decoding
- When exporting an MXF file is aborted with [Keep the created file when aborted] option unchecked, there is a case that a garbage file remains if [Create the index file for simul edit] option is checked
  - \*[Keep the created file when aborted] option is no longer unchecked if [Create the index file for simul edit] option is checked.*
- Occasionally HLS clips on the timeline cannot be extended beyond certain points (SFDC00892195)
- Timecode stored in MOV files does not comply the standards
- There is a case that EDIUS generates proxies with inaccurate color (SFDC00893359)
  - \*Existing proxies will need to be regenerated because they will not be fixed automatically. See [here](#) for instructions.*

## Mync

- When selecting a file in the [Import/Registration] tab, if the frame size, latitude, longitude, etc. cannot be obtained from the file, those values are displayed as 0
- ESC key does not work as cancel at text fields in the Properties pane
- There are cases that invisible garbage projects remain in the database, making it impossible to delete assets referenced by those projects
  - \*Garbage projects are now shown in the [Projects] tree. If a project has "UnderConstruction" in the [Status] column in the detailed view of the Thumbnail pane even though it is not open in EDIUS, it is a garbage project.*
  - \*Garbage projects are not automatically deleted. Please delete them manually as necessary.*
  - \*Assets are unable to be deleted also if they are referenced by EDIUS project templates in the database. A feature to display project templates will be available soon.*
- Offline assets in certain projects do not appear in the Offline Asset node
- Certain messages are in English even though another language is selected
- Mync does not restore assets whose types are not supported to be previewed by Mync like title assets from offline
- Certain MP4 assets are not played with Intel Quick Sync Video hardware decoding
- When a transcode job to MXF file is aborted, there is a case that a garbage file remains
- Timecode stored in MOV files does not comply the standards

## Version 11.12.15602 Released 2024-10-22

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Added a new NDI channel "EDIUS - AUTOMATIC" to monitor both player and recorder outputs with single NDI channel (Workgroup and Broadcast only)
- Added user setting to allow remembering on/off of NDI output (Workgroup and Broadcast only)
  - \*The setting is [User Settings] > [Preview] > [Monitor] > [Open a project with the previous NDI output setting]*
- Added a feature to show an "H" icon and progress bar on growing Bin clips
- Improved visibility of the blue dot on Bin clips

#### Mync

- Added a feature to restore offline assets
  - \*At present, files cannot be specified as the restore source files if they are already registered to the database*
  - \* See [here](#) for details*
- Added shortcut keys "a" and "s" to move edit points in the Preview pane

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- The duration of a growing clip is not updated in the Properties view
- There are cases that the positions of In/Out point and markers set to assets in Mync or the SDK are moved to different positions in EDIUS  
*\*As the result of this fix, positions of In/Out points and markers set in previous builds of Mync or the SDK may change significantly*
- Bin clips are deselected when the horizontal scroll bar of the Bin window is used
- In some dropdown lists, the focused item is not highlighted when operating with the keyboard
- If the contents of a Bin are modified outside EDIUS, it takes a time to be reflected to the Bin window of EDIUS
- EDIUS fails to open some of projects saved with old generations of EDIUS (SFDC00896663)
- EDIUS occasionally crashes when exporting, especially overwriting to the same file successively
- When the timeline is exported with [Add to Bin] option, occasionally the thumbnail of the registered clip does not appear
- [Check for updates] fails even though the PC is connected to the Internet
- Match frame does not work in certain projects (SFDC00884173, 00889308)
- There are cases that metadata of clips imported in older builds are not shown correctly in the Bin window
- Incorrect audio waveform appears for WMA clips (SFDC00895467)
- Audio tracks in certain MPEG2 Program Stream files are ignored (SFDC00896470)
- Under certain conditions, the MXF exporter occasionally fails to export

## Mync

- There are cases that the positions of In/Out point and markers set to assets in Mync or the SDK are moved to different positions in EDIUS  
*\*As the result of this fix, positions of In/Out points and markers set in previous builds of Mync or the SDK may change significantly*
- In some dropdown lists, the focused item is not highlighted when operating with the keyboard
- When an EDIUS project is created from an asset with [Edit with EDIUS] context menu, the asset is not registered to the Bin of the project
- Once properties are changed in the Properties pane, the changed values remain in the Properties pane even if another asset is selected (SFDC00896869)
- Catalog property in the Properties pane is not updated properly
- There are cases that metadata of assets imported in older builds are not shown correctly
- Audio tracks in certain MPEG2 Program Stream files are ignored (SFDC00896470)

## Version 11.11.15399 Released 2024-10-01

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Added indicator on clips in the Bin window to show if their source files are in the project folder  
*\* The types of indicators displayed in each display mode are as below:  
"Clip" or "Tile": Blue dot to the right of the clip name  
"Icon" or "Detail": Check mark at "Files in Project folder"  
"Thumbnail": No indicator*
- Added a feature to treat divided Canon XF-AVC S files and XF-HEVC S files as single clips
- Added a feature to set the color space "iPhone HLG" automatically when importing iPhone HDR files

#### Mync

- Added a feature to treat divided Canon XF-AVC S files and XF-HEVC S files as single assets
- Added a feature to set the color space "iPhone HLG" automatically when importing iPhone HDR files

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- Occasionally the Bin appears empty when opening a project for the first time if it has never been opened on that PC (SFDC00895108)
- Properties cannot be modified with the Properties view in Mync tab (SFDC00896957)
- EDIUS crashes if multiple clips are selected in the Mync tab (SFDC00897497)
- When the source file is an uncompressed RGB AVI file, Bin file conversion and/or export fails if the Uncompressed RGB AVI exporter is used

## Mync

- The migration date is set to the Creation Dates of migrated assets from previous Mync
  - \* If the previous database is migrated again from [Help] - [Database Migrate...], the Creation Dates of such assets will be corrected*

## Version 11.11.15225 Released 2024-09-10

### New Features

This build provides the following additional / improved features:

## EDIUS

- Added a new color space "iPhone HLG" for HDR files shot by iPhone
  - \* Automatically setting this color space for iPhone HDR files is coming soon*
- Now it is possible to remove the Mync tab by uninstalling Mync 11

## Mync

- Added a new color space "iPhone HLG" for HDR files shot by iPhone
  - \* Automatically setting this color space for iPhone HDR files is coming soon*
- Improved CPU usage during playback

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- Even if a context menu is opened in the Bin window, keystrokes are treated as shortcut keys of EDIUS itself (SFDC00881900)
- Advanced settings of the default exports are changed unexpectedly (SFDC00856975)
- Even though the source files of offline clips are restored, thumbnails of these clips do not reappear (SFDC00890226)
- When a project is checked out, its name shown in Mync is changed to a Universally Unique Identifier, and it remains as a duplicated project after checking in
- [ENTER] key does not work as item selection in dropdown lists of the Bin window, and any key combinations with [Windows] key do not work in the Bin window
- Folders outside the [Root] folder are not loaded (SFDC00894087)
  - \* Such a folder cannot be created in the current generation of EDIUS*
- If a project is opened without exiting the current project, the name of the current project shown in Mync will be overwritten with the name of the newly opened project
- EDIUS rarely crashes while working in the Bin window if a Job to generate waveform cache is in progress
- "Remove Ancillary data" option on the "Print to File" dialog does not work if exporting file format is MXF (SFDC00891102)
- When playback, reverse playback, etc. is stopped, the NDI output overruns momentarily before displaying the correct image

## Mync

- A project created with [Edit with EDIUS] does not appear in the [Projects] tree even if the project is saved by EDIUS
- Pressing [ENTER] key during full screen preview terminates Mync

- [Home] and [End] keys do not work in the text boxes on the Properties pane

## Version 11.11.15046 Released 2024-08-27

### New Features

This build provides the following additional / improved features:

#### EDIUS

- During reading clips is ongoing and the total clip number is increasing, a loading mark now appears beside the total number value
- Supports Canon XF-AVC S and XF-HEVC S files

#### Mync

- Supports Canon XF-AVC S and XF-HEVC S files

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- The clip thumbnail disappears in the Bin window if [Transfer to Project Folder] is performed on the clip (SFDC00880710, 00887317)
- There is an operation that breaks the default exporter list when the current profile has been changed to read-only (SFDC00853186)

#### Mync

- Editing in a text box is interrupted if the mouse cursor moves into the Preview pane
- [Database Migration] menu appears on a PC that has never had any old generation of Mync installed
- When the Thumbnail pane displays clips in a project, changing the number of items displayed per screen does not take effect
- Mync crashes if [ESC] key is pressed while editing text
- If the image displayed in full screen preview is dragged to left or right, black image appears

## Version 11.11.15024 Released 2024-08-20

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Supports merging video and caption clips in the Bin window
  - To merge them, select both clips, right-click on them and select [Set as clip with captions]
  - To cancel the merge, right-click on the merged clip and select [Cancel clip with captions]
- Added features and fixed an issue as below by upgrading Blackmagic RAW SDK to v4.1:
  - Added support for Blackmagic RAW files shot by Fujifilm GFX100S II
  - Added support for Blackmagic RAW files shot by Panasonic LUMIX GH7 and G9II
  - Added support for Blackmagic URSA Cine 12K LF and Micro Studio Camera 4K G2
  - Fixed white balance control for Blackmagic RAW files shot by Panasonic LUMIX GH5S and BGH1
- Supports Canon XF-AVC version 3 files
- Supports Panasonic Semi-Pro Metadata v1.2

#### Mync

- Added features and fixed an issue as below by upgrading Blackmagic RAW SDK to v4.1:
  - Added support for Blackmagic RAW files shot by Fujifilm GFX100S II
  - Added support for Blackmagic RAW files shot by Panasonic LUMIX GH7 and G9II
  - Added support for Blackmagic URSA Cine 12K LF and Micro Studio Camera 4K G2
  - Fixed white balance control for Blackmagic RAW files shot by Panasonic LUMIX GH5S and BGH1

- Supports Canon XF-AVC version 3 files
- Supports Panasonic Semi-Pro Metadata v1.2

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- Checked out project cannot be checked in if the checked out project is opened and saved at the same PC from which the project is checked out
- If In point and/or Out point of a clip is adjusted in the Player, incorrect duration of the clip occurs in the Bin window
- If the timeline is exported by XDCAM EX or P2 exporter with [Add to Bin] option, registered Bin clip name is incorrect
- When hundreds of clips are copied in the Bin window at once, some of clips will not be copied
- Obtaining required data from the database fails and clips do not appear in the Bin properly
- EDIUS occasionally freezes if the combination of Tunnel Vision filter and Transform filter are applied
- Clip thumbnails do not reappear after restoring the offline clips
- Intel Quick Sync Video hardware decoding becomes unsmooth at specific timings
- H.264 m2t files cannot be loaded
- Audio distortion occurs when playing MP4 file that is created by Live Touch X (SFDC00891200)
- Start timecode set for a BWF format audio file is ignored
- EDIUS crashes if certain MXF files are loaded (SFDC00892405)
- The paste keyboard shortcut [Ctrl] + [V] may not work in the Bin window

### Mync

- H.264 m2t files cannot be loaded
- Audio distortion occurs when playing MP4 file that is created by Live Touch X (SFDC00891200)
- Start timecode set for a BWF format audio file is ignored
- Mync crashes if certain MXF files are loaded (SFDC00892405)

## Version 11.11.14734 Released 2024-07-09

### New Features

This build provides the following additional / improved features:

### EDIUS

*\*No additional/improved feature*

### Mync

*\*No additional/improved feature*

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- When opening a project created on another PC, some of clip metadata and Search result folders will be lost
- Export job fails with an error "The data is invalid" if the Bin contains thousands of clips (SFDC00885734)
- Jobs to generate waveform caches cannot be paused (SFDC00886396)
- Audio tracks in an MP4 file will be ignored if their start positions differ from the first audio track (SFDC00881472, 00882488, 00883536, 00888105)
- When exporting a H.264 MP4 file, there is a case that the bitrate of the resultant file will be unnecessarily high if the frame size of the file is smaller than the frame size in the project settings (SFDC00879719)
- EDIUS cannot read the start timecode of certain MP4 files

### Mync

- Jobs to generate waveform caches cannot be paused (SFDC00886396)

- Audio tracks in an MP4 file will be ignored if their start positions differ from the first audio track (SFDC00881472, 00882488, 00883536, 00888105)
- Mync cannot read the start timecode of certain MP4 files

## Version 11.11.14613 Released 2024-06-20

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Added a feature to edit clip properties below for multiple selected clips in the in the Bin and Mync window with the Properties view:
  - *Reel Name*
  - *Frame Rate*
  - *Field Order*
  - *Aspect Ratio**\* For Mync window, editing properties is only available for selected items in the Library*
- Added a feature to import / export the Bin information
  - \* The Bin information exported from previous generations of EDIUS can also be imported*
- Improved performance of the Bin window, especially when multiple clips are selected
- Added support for RED V-RAPTOR
- Improved visibility of the progress bar on the splash screen

#### Mync

- Added a feature to edit the asset properties below for multiple selected assets in the Library with the Properties pane:
  - *Frame Rate*
  - *Field Order*
  - *Aspect Ratio**\* "Reel Name" property is editable already*
- Added support for RED V-RAPTOR

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- If a clip is loaded to the Player by drag and drop then change In and Out points, the result is not reflected to the Bin window
- When the database and a project have been synchronized, a dialog to prompt to save the project appears even if it is not necessary
- There are cases that re-linked and restored offline clips revert to offline after reopening the project even though the project is saved after restoration
- The metadata edited with the Properties view is only stored in the database but not in the project file
- When opening a project, there are cases that unnecessary synchronization with the database runs
- In rare cases, a clip registered with "Add and Transfer to Bin" may keep referring the original location even after completion of transferring the material
- When importing an EDL, AAF or Final Cut Pro XML file, it is not registered to the Bin window as a timeline sequence
- "Restore and Transfer Clips" dialog does not open from an offline clip in the Bin window
- Certain JPEG files cannot be registered to the Bin (SFDC00882547)
- XDCAM disc still appears in the Source Browser even after ejecting the media (SFDC00881776)
- NDI output does not have timecode
- Certain Sony RAW clips appear bluish
- Black frames appear during playing back certain H.264/AVC MP4 clips (SFDC00887352)
- The Primary Color Correction filter combined in the Mask filter does not take effect on exported files if an imported LUT is set to the "Destination/LUT" of the filter (SFDC00885731)

- EDIUS cannot load an HLS clip if its playlist includes a carriage return character followed by a line feed character (CRLF)

## Mync

- Certain JPEG files cannot be imported (SFDC00882547)
- Certain Sony RAW clips appear bluish
- Black frames appear during playing back certain H.264/AVC MP4 clips (SFDC00887352)
- Mync cannot import an HLS clip if its playlist includes a carriage return character followed by a line feed character (CRLF)

## Version 11.11.14439 Released 2024-05-28

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Added a feature to store the export destination in the exporter presets  
*\* If a preset is imported to an older build of EDIUS, or if the export destination is an Amazon S3 bucket, the destination will not be restored to the exporter dialog*
- Improved multilingual translation of some texts
- Supports a feature to confirm with the ENTER key and cancel with the ESC key in each text in the Properties view

#### Mync

- Improved multilingual translation of some texts
- Supports the feature to confirm with the ENTER key and cancel with the ESC key in each text in the Properties pane

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- If a project is opened while your PC is running very slowly, some clips in the bin will occasionally be lost
- There is a case that changing clip color at the Properties view is not reflected immediately
- Synchronization between a project and the database does not complete in one process, and the message "This project was synchronized with the database." appears again and again when opening the project
- If multiple clips are selected and renamed, and then the name field is emptied without changing selection, names of these clips will be empty
- During editing clips at the Properties view, keyboard input is treated as a shortcut key instead of entering text if input focus is moved by using the Tab key

#### Mync

- Changes made at the Properties pane are not reflected to the Thumbnail pane immediately
- Mync 11 is unable access to Amazon S3 buckets in certain AWS Regions (Mync Cloud only)
- If multiple assets are selected and renamed, and then the name field is emptied without changing selection, names of these assets will be empty

## Version 11.11.14359 Released 2024-05-14

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Added feature to remember the state of the Bin window
- Improved performance for timeline editing
- Added "Print to Tape" feature using Grass Valley Storm 3G I/O board (Broadcast only)

- Supports clip rename feature with F2 key in the Bin window and also in the Library of the Mync window
- Supports starting searching for clips with F3 key in the Bin window
- Supports hardware processing during exporting for some video filters

*\* Supported filters are as below:*

- Primary Color Correction
- Monotone
- Median

*\* See [here](#) for details*

- Improved clip deletion performance
- Improved playback performance for still images with alpha channel

## Mync

- Improved asset deletion performance

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- When a project is opened, the Bin Tree is always collapsed even if it has been expanded when the project has been saved (SFDC00883137)
- When executing [Consolidate Project] with specifying a destination, if one of options to copy files is selected, the copied files will be referred not only by clips in the consolidated project but also by Bin clips in the original project
- When a new folder is created at the Folder view, occasionally renaming of the new folder does not start automatically (SFDC00882655)
- When selecting multiple clips and editing them in the Properties view, clicking the Name field will make all of those clips have the same name even if nothing is entered to there
- During the project open process, occasionally editing is enabled wrongly at the timing when there is a risk of breaking the project data by editing
- Multiple dialogs requesting a user name and password appear depending on the security settings of the Internet Options
- "Render and add to timeline" fails depending on the render format (SFDC00836174)
- XDCAM EX, P2 and Still Image exporters fail to export (SFDC00886490)
- Audio waveforms for HLS clips are not displayed correctly

## Mync

- When selecting multiple assets and editing them in the Properties pane, clicking the Name field will make all of those assets have the same name even if nothing is entered to there

# Version 11.11.14138 Released 2024-04-16

## New Features

This build provides the following additional / improved features:

## EDIUS

- Improved UI response
- Added a progress bar to show progress if a project takes a long time to be opened
- Changed all contents of MXF/GXF exporter preset files to human-readable JSON text to allow SDK users to build MXF/GXF exporter presets without EDIUS
  - \* Old preset files are still available.*
  - \* Older builds of EDIUS cannot import preset files in the new format.*
  - \* New MXF/GXF exporter presets do not preserve destination path information that was previously preserved only in these presets till now. This change is temporary. In the future, all exporter presets will be able to include destination path information.*
- Added support for Sony BURANO

## Mync

- Improved performance when multiple assets are selected
- Added support for Sony BURANO

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- EDIUS does not play certain H.264 MXF files properly
- EDIUS misidentifies scan type for certain MP4 files (SFDC00879112)

### Mync

- Mync does not play certain H.264 MXF files properly
- Mync misidentifies scan type for certain MP4 files (SFDC00879112)

## Version 11.11.14054 Released 2024-04-02

### New Features

This build provides the following additional / improved features:

### EDIUS

- Added a feature to edit the clip property "Reel Name" for multiple selected clips in the Library with the Properties View of the Mync window
  - Improved performance when multiple clips are selected in the Bin window
  - Supports displaying CEA-708 closed caption contains double-byte characters
  - General improved performance (by updating the Asset Store database)
- \* There are precautions when downgrading to 11.10 or earlier after upgrading. See [here](#) for details.*

### Mync

- Added a feature to edit the asset property "Reel Name" for multiple selected assets in the Library with the Properties pane
  - General improved performance (by updating the Asset Store database)
- \* There are precautions when downgrading to 11.10 or earlier after upgrading. See [here](#) for details.*

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- The format settings do not appear on the "Burn to disc" dialog (SFDC00878000)
- In the German edition of EDIUS, some terms in the "Burn to disc" dialog are incorrect
- Even though a file is dragged and dropped on any folder in the Folder View, it will be added to the current folder
- Occasionally render or export fails when the Mask filter is used (SFDC00872701)

### Mync

*\*No fix provided*

## Version 11.10.13903 Released 2024-03-07

### New Features

This build provides the following additional / improved features:

### EDIUS

- Supports new name format of Canon XF-AVC proxy media

## Mync

- Supports new name format of Canon XF-AVC proxy media

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- When selecting then dragging and dropping multiple Mync assets in Library of Mync window, only one asset will be dropped
- Every time a project template file is opened, a new project asset is added in the Mync
- Executing "Save as" changes the display mode of the Bin window
- When a project is saved with "Save As" or a project template is created with "Save As Template", changes to the Bin are not saved to the created project or template
- When multiple clips are dragged and dropped from Catalyst Browse to the Bin window, only one clip is registered to the Bin (SFDC00843594)
- Expiration alert unexpectedly appears even after upgrading the trial license to a product license
- When duplicating a sequence in the Bin, the created sequence is invisible or appears as invalid (SFDC00880971)
- In a project newly created from a project template or with "Save as", on/off of indicators on clips that show if they are used in a timeline sequence is not correct
- There are cases that Bin remains corrupted after recovering a corrupted project (SFDC00881466)
- Objects in VisTitle clips placed on V or VA tracks are not shown if the frame size is 4096x768 (SFDC00872969)
- EDIUS does not import certain PNG files into the Bin (SFDC00878071)
- There is a case that the installer fails to install a certificate

## Mync

- When an EDIUS project is created from an asset by using "Edit with EDIUS" context menu and the name contains a "." (period), if a project with the same name already exists, the existing project will be overwritten without any notice
- When selecting then dragging and dropping multiple assets in Library, only one asset will be dropped
- Mync does not switch to selected view mode
- Expiration alert unexpectedly appears even after upgrading the trial license to a product license
- Unable to register certain PNG files to Mync
- There is a case that the installer fails to install a certificate

## Version 11.10.13684 Released 2024-02-15

### New Features

This build provides the following additional / improved features:

### EDIUS

- Added indicator on clips in the Bin window to show if they are used in a timeline sequence
  - \* *The types of indicators displayed in each display mode are as below:*
    - "Clip" or "Tile": Green dot to the right of the clip name
    - "Icon" or "Detail": Check mark at "Timeline Reference"
    - "Thumbnail": No indicator
- Improved the speed from opening a project to displaying the contents of the Bin window
- Added a feature to recover project data as much as possible from corrupted project files
- Supports H.264 (AVC) and H.265 (HEVC) hardware decoding with NVIDIA NVDEC
- Supports hardware processing during preview for some video filters
  - \* *Supported filters are as below:*
    - Primary Color Correction
    - Monotone
    - Median
  - \* *Requires Intel, NVIDIA or AMD GPU supports Direct3D Feature Level 11\_1 or upper*
  - \* *Switching enable/disable this feature is set at [Hardware] - [Video Rendering & Playback] in the System Settings*

*\* [Effects] - [Color Correction] - [Primary Color Correction] in the System Settings is merged into the [Video Rendering & Playback] and removed*

## Mync

- Supports H.264 (AVC) and H.265 (HEVC) hardware decoding with NVIDIA NVDEC

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- Open file dialog appears when double-clicking the header of the Bin window
- After switching the current folder in the Bin, shortcut keys work on clips that were selected before switching the folder
- Unable to use sequence clip that is registered from timeline to the Bin (SFDC00873371)
- There is a case that Bin tree is lost when a project is opened from a project file if the project data has been deleted from Mync
- In rare cases, EDIUS crashes during auto-saving (SFDC00875039, 00877939, 00877000)
- The root folder of the Bin will not be created in a new project if the project is created from a project template created on another PC (Except Chorus Hub environment)
- When opening a project created on another PC, two project assets are created in Mync for the project, and thumbnails in the Bin windows are not shown properly (Except Chorus Hub environment)
- Once the System Settings is opened, occasionally the EDIUS.exe process remains in the memory after closing EDIUS if the CPU is one of 12th Gen or 13th Gen Intel Processors
- Rarely status of a job remains "Canceling" and never changed (SFDC00874354)
- Bin, Mync or Job window does not work by "The page isn't working" error (SFDC00874120)

## Mync

- Rarely status of a job remains "Canceling" and never changed (SFDC00874354)

## Version 11.00.13511 Released 2024-01-23

### New Features

This build provides the following additional / improved features:

### EDIUS

- Added keyboard operations to the bin window
  - \* Added operations are as below:*
    - Folder View: Changing folder selection (cursor keys up/down)
    - Clip View: Changing clip selection ([Ctrl] + cursor keys), Toggling selection ([Ctrl] + Space), Range selection ([Shift] + cursor keys) Improved the performance of opening a project

## Mync

*\*No additional/improved feature*

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- Deleting a project from the project tree fails If the project contains a color bar clip or color matte clip which is shared between timelines or between timeline and the Bin
- When doing [Import Sequence] with "Import Bin" option, clips in subfolders of Bin will not be imported if the source project was saved in EDIUS 9 or earlier
- There is a case that [CTRL] + [A] key combination does not work in the Bin window (SFDC00873871)

## Mync

- Deleting a project from the project tree fails If the project contains a color bar clip or color matte clip which is shared between timelines or between timeline and the Bin

## Version 11.00.13465 Released 2024-01-11

### New Features

This build provides the following additional / improved features:

#### EDIUS

- Improved the performance of opening a project
  - \* *This improvement takes effect for projects meet both of the following conditions:*
    1. Saved with EDIUS 11
    2. Saved with EDIUS on the same PC (For Chorus Hub environment, this condition is not required because the databases on the PCs are synchronized)
  - \* See [here](#) for details
- Changed the Recent Project list to display paths of projects opened from network drives as UNC paths

#### Mync

*\*No additional/improved feature*

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- Checked out projects do not use proxies (SFDC00867855)
- When a project is created from a template, modifying a QuickTitler clip copied from the template modifies the clip in the template (SFDC00870068)
- Occasionally "Export File Path" of a job becomes empty after the export is complete
- It occasionally takes a long time between registering a job starting the job even if no other job is queued
- There are cases that an adjustment clip refers images from wrong points (SFDC00873863)

#### Mync

*\*No fix provided*

## Version 11.00.13349 Released 2023-12-12

### New Features

This build provides the following additional / improved features:

#### EDIUS

*\*No additional/improved feature*

#### Mync

*\*No additional/improved feature*

### Fixed or Improved Issues

The following issues are fixed or improved in this version:

#### EDIUS

- When multiple clips are selected in the Bin and "Add to Timeline" is executed, the clips are not arranged in the selected order in the timeline
- Context menu does not appear when right-clicking on a folder icon in the Bin window

- When the display mode of the clip view in the Bin window is switched, the folder tree is collapsed and the current folder is reset to the root folder
- Clicking or right-clicking a folder name in the Bin window starts unintended inline editing
- When an effect settings dialog is maximized, some of key frames set in the dialog are not applied to rendered clips nor exported files (SFDC00824170)
- Bin tree and registered clips are invisible in a project (SFDC00871442)
- EDIUS crashes when a VisTitle template is dropped into the bin window
- When opening an existing project, Mync metadata for inactive timeline sequences in the project is lost
- During inline editing of the folder name in Bin window, the [Return] and [Esc] keys do not function as confirmation or cancellation
- If the PC is woken up after sleeping for four hours or more with a project open, EDIUS crashes when operating the Bin, Mync, or Job window (SFDC00873981)

## Mync

*\*No fix provided*

# Version 11.00.13147 Released 2023-11-21

## New Features

This build provides the following additional / improved features:

### EDIUS

- Added "Add Title..." to the context menu of the Bin window
- Added "Edit..." to the context menu of Bin window to edit color bar clips, color matte clips and title clips
- Added a feature to register a folder containing supported source formats with the folder structure held intact
- Added new Upgrade / Jump upgrade license types to EDIUS 11 Pro
- Supports importing XAVC H clips

## Mync

- Supports importing XAVC H clips

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

### EDIUS

- Almost all shortcut keys do not work if an item in the Mync window or Job window is focused
- Timeline sequences rendered with older generation EDIUS are loaded as unrendered
- Export with the "Show separate render progress dialog" option does not start if EDIUS is playing the timeline (SFDC00860036)
- In MXF exporter, selection of destination is always reset from FTP to Folder (SFDC00860471)
- View mode of Source Browser is changed from "Clip" to "Thumbnail" when a project is opened (SFDC00860471)
- EDIUS crashes when opening a project
- Initialization of Mync window and/or Job monitor window fails
- A debug window named "Legacy Bin" appears incorrectly
- Bin file conversion gives incorrect results if the target clip is imported by one of certain types of third-party importers
- K2 FTP source browser sends '\' (backslash) instead of '/' (slash) to the FTP servers (SFDC00867493)

## Mync

*\*No fix provided*

# Version 11.00.12965 Released 2023-10-25

## New Features

This build provides the following additional / improved features:

## EDIUS

- Added new license types to EDIUS 11 Pro
- Added features as below by upgrading Blackmagic RAW SDK to v3.4:
  - Added support for Blackmagic URSA Mini Pro 12K OLPF
  - Added support for automatically rotating vertical video files
  - Added support for Blackmagic Cinema Camera 6K
  - Added support for Blackmagic RAW files shot by Panasonic LUMIX S5II, S5IIX and GH6
  - Added support for Blackmagic RAW files shot by Fujifilm X-S20 and GFX100 II
- Upgraded RED SDK to v8.4.0 so that some potential issues when decoding RED files are fixed

## Mync

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  - Added support for Blackmagic RAW files shot by Fujifilm X-S20 and GFX100 II
- Upgraded RED SDK to v8.4.0 so that some potential issues when decoding RED files are fixed

## Fixed or Improved Issues

The following issues are fixed or improved in this version:

## EDIUS

- Change of a sequence name is not reflect to the same sequence shown in other locations
- EDIUS does not show In / Out points of sequence clips in the Player if these points are set in Mync
- "Alpha" column in the Bin window does not show anything even if a clip has alpha channel  
**NOTE:** *Alpha channel information of clips added in previous builds of EDIUS 11 will not appear despite this fix*
- When a marker set in Mync is edited with EDIUS, the marker is duplicated
- Copy and paste of a clip fails if the clip has markers
- Blu-ray/DVD Authoring fails even though "EDIUS 11 Authoring Option" is installed (Broadcast only)
- If the decimal symbol is ',' (comma) due to the Regional format of the OS, some numeric input fields will ignore decimal places after loading a QuickTitrer clip or opening a project that contain a QuickTitrer clip
- H.265/HEVC MOV and MP4 files exported by EDIUS are not played properly by some viewers
- When a clip is loaded to the Player, black bars appears both sides or top and bottom if the frame's height exceeds 4320 or width exceeds 8192
- The time required to start up increases

## Mync

*\*No fix provided*

## Version 11.00.12809 Released 2023-10-11

### New Features

This build provides the following new features:

## EDIUS

- Adjustment clip function
- Target export presets for Social media
- Mync Window
- Quick project start from Mync
- Sony XAVC H support (Coming soon)
- HEIF support
- OFX Plug-in native support
- 3rd party hardware support update
- New Bonus Contents plugin package (Titrer, Audio Editor, Audio filter, Video filter/transitions)

- EDIUS Pro edition supports Avid DNxHD / DNxHR import / export\*

## Mync

- EDIUS Project and TL Sequence management
- Versatile clip management (In / Out point / Marker / Marker comment / Clip color etc.)
- Transcode (Preset base)
- Job Monitor
- Mync bundled in EDIUS Pro edition supports Avid DNxHD / DNxHR import / export\*

\* Separate option license was required in previous versions. Avid DNxHD / DNxHR format support is standard function in EDIUS 11 Pro.

## Removed Features

The following featured were removed from this release:

### EDIUS

- Stereoscopic (3D editing)
- Blu-ray/DVD Authoring
  - \*“*EDIUS 11 Authoring Option*” is required
  - \* See [here](#) for details
- Tape out and capture (RS422 deck control using STORM 3G)

### Mync

- Storyboard editing
- Duplicate file search
- Search offline clips
- Verify copy
- Hidden clip