

EDIUS X: Update History

As of September 10, 2025

This document describes all update history of EDIUS X builds

Version 10.21.8061 Released 2021-11-16

New Features

This build provides the following additional / improved features:

EDIUS

- Support Subscription licenses
- Changed the name "Display Types" on the GV Job Monitor to a more appropriate name "Job Types"

Mync

- Support Subscription licenses

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- It takes long time to generate waveform cache for M2TS files (SFDC00767280)
- The rotation information of a MP4 file is not reflected in its proxy
- Export fails if a muted track contains a timeline sequence
- EDIUS crashes when a 24bit Ross Video XPression AVI file is loaded (SFDC00793788)
- Bin file conversion of sub clips fails
- At QuickTitler, minus symbol cannot be entered from keyboard to Kerning / Leading columns if the selected text style is not Style-01 (SFDC00785451)
- Left button of mouse stops working when mouse wheel is clicked rapidly on a thumbnail in the Bin (SFDC00785785)
- If a partial rendering job is stopped then resumed, the job reports the error "The process cannot be access the file because it is being used by another process" on finish
- Render file created by clip render is not used in Multicam Mode
- *Restriction: To make render file is used, "Apply Video Filter" option in "View Multicam" menu has to be enabled
- EDIUS freezes while playing a clip that Mask filter is applied (SFDC00785768)
- EDIUS freezes while playing a clip that Blend filters are applied (SFDC00782179)
- EDIUS doesn't use partial render file when applying combine filters with certain combination (SFDC00788064)
- Name of the clip loaded to the Player is not changed when the original clip name is changed at the outside of EDIUS (SFDC00787469)
- Initially GV Job Monitor incorrectly shows the display types as if all items were selected in the non-English GUI
- Height of alpha bitmap applied to Alpha Custom Map transition is incorrect (SFDC00790288)
- It takes time to open a project if P2 8K Exchange Format folder structure is in the root folder of a drive
- Checking existing of associated clips slowly works if growing clip is loaded to a project (SFDC00785883)
- Block noise appears during scrubbing a certain XDCAM HD422 MXF file (SFDC00789802)
- When "File(batch)" is chosen on Bin file conversion, some clips are not be renamed and remain as offline clips
- When EDIUS exports an Uncompressed RGB AVI file with a width not a multiple of 4, the resultant file cannot be played on "Movies & TV" of Windows
- In a floating license environment, one license is used when you boot a PC which EDIUS is installed even if EDIUS itself is not launched

Mync

- Mync crashes when a 24bit Ross Video XPression AVI file is loaded (SFDC00793788)
- Block noise appears during scrubbing a certain XDCAM HD422 MXF file (SFDC00789802)

Version 10.30.8244 Released 2021-12-08

New Features

This build provides the following additional / improved features:

EDIUS

- Added a feature to copy attributes of a clip to another
- Added a shortcut key to set clip markers to a clip on the timeline
- Added a feature to show audio waveform of a timeline sequence loaded on the timeline
- Added a feature to show clip markers and sequence markers in timeline sequences loaded on the timeline
- Supports Windows 11
**See [EDIUSWorld.com FAQ](https://www.ediusworld.com/FAQ) for more details*
- Supports variable frame rate MP4 files
- Added Frame Skip Playback feature to normal playback
- Supports reading / writing timecode from / to H.265/HEVC Timecode SEI
**Hardware encode doesn't support this feature*
- Added a feature to write timecode to H.264/AVC Picture Timing SEI
**Hardware encode doesn't support this feature*
- Added a feature to show a warning during installation if the installed Blackmagic Design DeckLink driver is older than the required version
- Supports importing not only Ch1 and Ch2 but also all audio channels during XAVC proxy editing
**Ch3 and later will be silent during proxy editing*
- Added a feature to automatically set a destination file name to the exporters
- Supports file conversion of multiple clips in different formats at once
- Added shortcut keys to apply window layouts
- Supports exporting interlaced H265/HEVC files
- Added a shortcut key for "Larger Slider" feature on the Player window
- Supports previewing with AJA T-TAP Pro
**For this device, recommended AJA driver is v16.1.0.5*
**For the other AJA devices, v15.5.3 is recommended*
**See [EDIUSWorld.com FAQ](https://www.ediusworld.com/FAQ) for more details*
- Improved memory management
- H.265/HEVC software encoder is available
- Editing growing MXF files fed by Sony XDS series of XDCAM Station is available
- **Workgroup only*
- Follows the latest P2 8K 422 format specifications (v1.12)
- Upgraded Blackmagic RAW SDK to v2.2 so the following Blackmagic RAW clips are now supported:
 - Clips shot by Panasonic Lumix S1, S5, S1H, GH5S, BGH1 and BS1H with Blackmagic Video Assist
 - Clips shot by Fujifilm GFX100 and GFX100S with Blackmagic Video Assist
- Modified the format of GPS data in the Properties dialog to improve readability
- Added a feature to display GPS data of MOV clips in the Properties dialog

Mync

- Supports Windows 11
**See [EDIUSWorld.com FAQ](https://www.ediusworld.com/FAQ) for more details*
- Supports variable frame rate MP4 files
- Supports reading / writing timecode from / to H.265/HEVC Timecode SEI
**Hardware encode doesn't support this feature*
- Added a feature to write timecode to H.264/AVC Picture Timing SEI
**Hardware encode doesn't support this feature*
- Supports exporting interlaced H265/HEVC files
- Improved memory management
- H.265/HEVC software encoder is available
- Upgraded Blackmagic RAW SDK to v2.2 so the following Blackmagic RAW clips are now supported:
 - Clips shot by Panasonic Lumix S1, S5, S1H, GH5S, BGH1 and BS1H with Blackmagic Video Assist
 - Clips shot by Fujifilm GFX100 and GFX100S with Blackmagic Video Assist
- Modified the format of GPS data in the Properties pane to improve readability

- Added a feature to display GPS data of MOV clips in the Properties pane

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- [Go to Previous Marker] and [Go to Next Marker] buttons on the Marker palette don't work if either of them is clicked quickly and repeatedly
- EDIUS X creates a clip with silent audio channels on batch export even though no audio output is selected (SFDC00793539)
- EDIUS X doesn't recognize metadata of high frame rate clips shot by Panasonic Semi-Pro
- Video images of a rendered clip will be broken if the clip has Alpha Custom Map transition and the settings dialog of Alpha Custom Map is opened then closed
- EDIUS X doesn't recognize the timecode of clips in CBVIDEO format made by Panasonic Media Bridge or P2 Cast
- Panasonic KAIROS streaming output cannot be loaded if the material is recorded with Panasonic Media Bridge
- Video images of Blackmagic RAW clips are zoomed unintentionally during draft preview mode
- Error #2F19 appears during EDIUS is starting up if "Use proxy server" is enabled at GV License Manager (SFDC00804222)
- EDIUS proxy is generated even for XAVC proxy only clips
- The names of imported XAVC proxy clips have the extra word "S03" at the end
- Export jobs are suspended until all of waveform cache generation jobs are complete
- EDIUS crashes if gradation direction value of color matte is deleted (SFDC00776583)
- Block noise appears in MPEG2 MXF clip that is exported with segment encode option (SFDC00780578)
- Fragmented MP4 file exported by MP4 exporter doesn't have colr/nclx (color information) box
- Importing a MOV file fails if it has Dolby Digital (AC-3) or Dolby Digital Plus (EC-3) audio
- Empty timeline appears if you click [OK] on the toast from the render engine while the startup dialog is displayed
- Licenses are lost if EDIUS receives an unexpected web page during online validation of eID and licenses (SFDC00763920)
- EDIUS crashes when closing Mask filter settings dialog
- Hardware decoder is unable to decode H.265 4:2:2 10bit clips if the CPU is one of 11th Gen Intel Processors
- Timecode in GOP headers of a MPEG2 clip is not read properly if the clip's frame rate is 59.94p or 50p
- Cancellation of partial rendering is not reflected properly in the timeline
- Drawing of a clip marker's duration becomes incorrect if the in point of the parent clip is set to the inside of the marker duration
- File conversion of a sequence clip doesn't work properly if the source file name is ended with a number after '_' (underscore)
- H.265 files exported by hardware encoder is wrong
- Hardware encoder is unable to encode H.265 4:2:2 10bit files if the CPU is one of 11th Gen Intel Processors
- Clip on the timeline can be expanded beyond the top of the timeline
- Chromakey settings don't persist if the settings dialog has never been opened (SFDC00790785)
- AVCUltra Long-G 25 MXF file exported by EDIUS won't be played by QuickTime Player
- Exporting to a ProRes MOV file fails if the timeline contains XDCAM nested sequence (SFDC00797211)
- H.264 files exported by EDIUS won't be decoded properly by the built-in software decoder of Google Chrome
- DNxHR444 file whose color range is Full-Range is not imported correctly
**Limitation: After importing it, you have to change the "Color Range" to "white" at the properties dialog manually*
- In Japanese UI, location of "Render and Paste" menu item appears at a wrong location
- If "Link only files that match exactly" option is enabled at Restore and Transfer Clips dialog, proxy editing clips cannot be replaced with the hi-res clips
- The value of Video Bitrate property shown in Bin is not correct if the bitrate of a clip is 4Gbps or more
- EDIUS doesn't export P2 spanned clips properly (SFDC00802410)
- Loop playback can't be stopped on effect settings dialogs of certain GPU transitions
- Adjusting effect settings cannot be previewed if the effect has already been rendered

Mync

- Incorrect thumbnail appears for a certain CR3 clip
- Mync doesn't recognize metadata of high frame rate clips shot by Panasonic Semi-Pro

- Mync doesn't recognize the timecode of clips in CBVIDEO format made by Panasonic Media Bridge or P2 Cast
- Error #2F19 appears during Mync is starting up if "Use proxy server" is enabled at GV License Manager (SFDC00804222)
- The names of imported XAVC proxy clips have the extra word "S03" at the end
- Importing a MOV file fails if it has Dolby Digital (AC-3) or Dolby Digital Plus (EC-3) audio
- Licenses are lost if Mync receives an unexpected web page during online validation of eID and licenses (SFDC00763920)
- Hardware decoder is unable to decode H.265 4:2:2 10bit clips if the CPU is one of 11th Gen Intel Processors
- Timecode in GOP headers of a MPEG2 clip is not read properly if the clip's frame rate is 59.94p or 50p
- H.265 files exported by hardware encoder is wrong
- Mync fails to get / upload files from / to us-east-1 region of AWS (Only Mync Cloud)
- H.264 files exported by Mync won't be decoded properly by the built-in software decoder of Google Chrome

Version 10.30.8291 Released 2021-12-23

New Features

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Sometimes audio waveform is displayed only halfway
- If a video only clip on a VA track is replaced with a bin clip, The audio of the bin clip is also added to the VA track unexpectedly
- Timeline clip is deselected once it is nudged in multicam mode
- Alpha matte conversion fails
- Audio monitoring mode is set to "Off" if the selection of "Skipped Frames" is changed
- AVCHD Writer exporter fails to export files
- Comment entered at "Print to File" dialog doesn't appear in GV Job Monitor
- When Transparency, Volume or Pan attribute is pasted to a clip shorter than the copy source clip, the value at the out point will be set to the default value
- If file conversion is performed on a sequence clip that consists of series of still images, the start timecode of the resultant clip is set to the TC preset value of the project settings instead of "00:00:00:00"
- Waveform cache creation job is repeatedly registered and fails if a nested sequence contains a Dummy Audio Filter
- EDIUS X doesn't recognize metadata of high frame rate clips higher than 119.8p shot by Panasonic Semi-Pro
- Sometimes waveform of a nested sequence is created from another sequence
- Export fails if a timeline track is locked and muted
- Behavior of "Clip" and "Clip and Filter" of "Replace" in clip menu is different from older versions
- XDCAM exporter replaces the clip name manually entered to another one

Mync

- Mync doesn't recognize metadata of high frame rate clips higher than 119.8p shot by Panasonic Semi-Pro

Version 10.31.8487 Released 2022-03-03

New Features

This build provides the following additional / improved features:

EDIUS

- Added an option to release the video hardware when EDIUS is inactive

**The option is "Release device when EDIUS is inactive" at [Settings] - [System Settings...] - [Hardware] - [Preview Device]*

**Even if the option is enabled, video hardware will not be released during below operation:*

- Playback
- Works in VTR Emulation mode
- Printing to tape
- Capturing video
- Added new columns / settings to GV Job Monitor as below:
 - "Displayed Days" setting
 - *To omit old jobs from the list*
 - "External Rendering" / "Rendering PC" columns in the list
 - *For EDIUS Hub Server environment*
 - "Sent from this PC" checkbox (Standalone tool only)
 - *For EDIUS Hub Server environment*
- Added "Get settings automatically" option to the floating license server settings of GV License Manager
 - *IMPORTANT:** Don't use this option if EDIUS Hub Server does not exist
- Support Canon Cinema RAW Light files shot by Canon EOS C70 and EOS R5 C
- Extended the paste attributes feature to allow copying audio channel, gain, and offset
- Improved performance of exporting to MP3 / AAC audio files
- Added GV Render Engine icon on the taskbar corner (Windows 11) or the notification area (Windows 10) to allow you to pause/resume GV Render Engine services
 - *If you pause the services during jobs are processing, these jobs are paused until the services are started*

Mync

- Added "Get settings automatically" option to the floating license server settings of GV License Manager
 - *IMPORTANT:** Don't use this option if EDIUS Hub Server does not exist
- Support Canon Cinema RAW Light files shot by Canon EOS C70 and EOS R5 C

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Uncompressed RGB 10 bit MOV file is not imported correctly
- Job status remains "Loading" when export is impossible
- Registered option licenses don't work properly until the OS is restarted
 - *Modified GV License Manager to prompt to restart the OS when licenses are registered*
- Toast messages for export jobs are significantly delayed
- Even if "Automatically select the next card when card is full" option in the P2 exporter is turned off, the next card is selected automatically
- EDIUS does not use 12th Gen Intel Processors efficiently
- If the computer name has been changed, EDIUS will not start
- If an Amazon S3 bucket name contains '.' (dot), prefix doesn't appear in the S3 exporter (EDIUS Cloud only) (SFDC00808333)
- H.264 / H.265 hardware decoding makes EDIUS unstable when running in Intel 11th Gen Processor families with a NVIDIA GPU installed (SFDC00801094)
- Decoding H.264 / H.265 clips by using hardware decoder makes EDIUS freezes if the CPU is one of 12th Gen Intel Processors
- EDIUS cannot connect to K2 FTP server (SFDC00811115)
- Pasting audio attributes is done to wrong tracks if playback audio channel selection of the source or destination clip are changed at Clip Properties dialog
- If you launch an AWS WorkSpace from a custom bundle which EDIUS has been installed to, the installed EDIUS fails to be launched (EDIUS Cloud only) (SFDC00810615)
 - *To launch EDIUS properly, you have to follow the below steps at the WorkSpace:*
 - 1. Run SelfCertificationInstaller.exe on "C:\Program Files\Grass Valley\EDIUS Hub"
 - 2. Restart the OS
- Any export fails for a long while from installation
- Export is very slow if the timeline contains a MXF file on Amazon S3 (EDIUS Cloud only) (SFDC00810899)
- Job status is not changed to "Finished" even though the render job has finished
- Alpha matte conversion fails if the source clips are created by "Render and Add to Timeline" feature

- Updating Floating License Server fails
**This fix is only valid if both the installed and installing versions are 10.31 or later*
- If a XAVC clip is exported to a Professional Disc, the disk becomes inaccessible (SFDC00805051)
- If a XDCAM HD 422 clip with selecting High Quality is exported to a Professional Disc, the disk becomes inaccessible (SFDC00796100)
- After restarting EDIUS, the status of a job which is in progress is not updated properly on the GV Job Monitor integrated with EDIUS
- EDIUS crashes when import a file shot by GoPro HERO 10
- "New Clip" menu in the Bin doesn't work in existing project created via "Save as" menu or new project started by using "Use existing project as template" option
- EDIUS doesn't recognize Alpha channel of certain ProRes4444 MOV files
- If a job is repeatedly paused and resumed, the job will fail with error 0x870403FC
- EDIUS crashes at startup
- "Motion Menu" option disappears if Disc Burner window is resized
- After activation of the EDIUS X license, file export is not processed until OS has been restarted
- None of exporters export video only clips even though "Export Audio" option is turned off at the Advanced pane
**Despite this fix, some exporters like MPG, MP4, WMV, etc. don't export video only clip by design*
- "Show full quality when Paused" option is missing (EDIUS X Pro only)

Mync

- Uncompressed RGB 10 bit MOV file is not imported correctly
- Registered option licenses don't work properly until the OS is restarted
**Modified GV License Manager to prompt to restart the OS when licenses are registered*
- Mync does not use 12th Gen Intel Processors efficiently
- If the computer name has been changed, Mync will crash after starting
- H.264 / H.265 hardware decoding makes Mync unstable when running in Intel 11th Gen Processor families with a NVIDIA GPU installed (SFDC00801094)
- Decoding H.264 / H.265 clips by using hardware decoder makes Mync freezes if the CPU is one of 12th Gen Intel Processors
- Export is very slow is the storyboard contains a MXF file on Amazon S3 (Mync Cloud only) (SFDC00810899)
- Mync crashes when import a file shot by GoPro HERO 10
- Updating Floating License Server fails
**This fix is only valid if both the installed and installing versions are 10.31 or later*

Version 10.32.8648 Released 2022-04-20

New Features

This build provides the following additional / improved features:

EDIUS

- Support importing Nikon RAW files shot by Nikon Z9
- Support proxy editing of ProRes RAW files and Nikon RAW files shot by Nikon cameras
- Changed the default color space of ProRes RAW files shot by Nikon cameras to Nikon - N-Log
- Support for pasting attributes to multiple clips
- Added a feature to release floating licenses when EDIUS exits and no background job exists
- Added the same 8K editing /exporting features as EDIUS X Workgroup to EDIUS X Pro
- Added a progress bar that is displayed if the post installation process has not completed
- Extended the paste attributes feature to allow copying clip color Added a shortcut

Mync

- Support importing Nikon RAW files shot by Nikon Z9
- Changed the default color space of ProRes RAW files shot by Nikon cameras to Nikon - N-Log
- Changed the same 8K editing /exporting features available with the EDIUS X Workgroup license to be also available with the Mync Standard and EDIUS X Pro licenses

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- There is a case that "Job registration failed" notification appears when opening a project
- Export fails if the timeline contains a growing HLS file (SFDC00809362)
- Export is very slow if the timeline contains a HLS file stored in Amazon S3 (EDIUS Cloud only) (SFDC00810771)
- EDIUS stops responding for a while when the UI loses focus then gets focus again, if the timeline contains a long HLS clip loaded from Amazon S3 (EDIUS Cloud only) (SFDC00810777)
- Waveform cache file is created on batch exporting even though "Create Waveform Cache" option is turned off
- EDIUS crashes if creating new sequence is repeated rapidly
- Proxy files generated by EDIUS X are handled as part of spanned GoPro clips wrongly
- Small green noise appears on a clip with the primary color correction applied if the "Base" of the "Color Space" is set to "Scene light" in the settings dialog of the effect (SFDC00811862)
- If the timeline contains a HLS clip loaded from Amazon S3, the exported file is different from the timeline (EDIUS Cloud only) (SFDC00812239)
- Primary color correction doesn't convert the color space of JPEG files properly
- EDIUS cannot be updated in an environment created by duplicating a virtual machine on which EDIUS has been installed
- There is a case that audio waveform keeps flashing when a time effect is applied on a timeline clip (SFDC00806784)
- If a file in a remote drive is dropped to the timeline, EDIUS UI doesn't respond during its waveform cache is being created (SFDC00814067)
- Once the PC switches from AC power to battery power, all jobs stop and cannot be resumed
- EDIUS freezes during opening a file if a partial transfer information for the file has been created with an old version of EDIUS
- If Slide B Right effect is applied to QuickTitrer clip, the objects in the clip moves slightly just before the start position of the effect (SFDC00813671)
- The [Picture] tab in the settings dialog of each GPUfx transition is not drawn correctly
- EDIUS crashes by multithread confliction during loading lots of clips

Mync

- Proxy files generated by EDIUS X are handled as part of spanned GoPro clips wrongly
- If a storyboard contains a HLS clip loaded from Amazon S3, the exported file is different from the storyboard (Mync Cloud only) (SFDC00812239)

Version 10.32.8750 Released 2022-05-24

New Features

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- When a partial render job is divided into multiple jobs, the order of these jobs is incorrect
- Export with the option "Export Between In and Out" fails if the timeline has a sequence on which "Remove cut points" is possible
- EDIUS crashes when performing "Consolidate Project" if audio waveform is displayed in the timeline
- External Render Engine crashes if EDIUS Hub Server is not found (EDIUS Hub Server environment only)

Mync

**No fix provided*

Version 10.33.9356 Released 2022-09-27

New Features

This build provides the following additional / improved features:

EDIUS

- Added an option to show a progress bar dialog to reject editing operation during export
**Select [Settings] > [User Settings...] > [Application] > [Other] then tick "Show separate render progress dialog"*
- Improved handling of a clip with a slightly different frame rate from the project to avoid the case that the last frame disappears
- Added or improved features as below by upgrading Blackmagic RAW SDK
 - Added support for Blackmagic Design Pocket Cinema Camera 6K G2
 - Improved white balance accuracy for Panasonic Lumix S1H, S1, S5 and BS1H**EDIUS supports the followings as manufacturers of cameras connected to Blackmagic Video Assist: Blackmagic Design, Canon, Nikon and Panasonic*
- Added support for AJA Io X3
**Installation of AJA Software v16.2 is required*
- Added support for Sony VENICE 2/CineAltaV 2

Mync

- Improved handling of a clip with a slightly different frame rate from the project to avoid the case that the last frame disappears
- Added or improved features as below by upgrading Blackmagic RAW SDK
 - Added support for Blackmagic Design Pocket Cinema Camera 6K G2
 - Improved white balance accuracy for Panasonic Lumix S1H, S1, S5 and BS1H**Mync supports the followings as manufacturers of cameras connected to Blackmagic Video Assist: Blackmagic Design, Canon, Nikon and Panasonic*
- Added support for Sony VENICE 2/CineAltaV 2

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Job tab moves unexpectedly if a mouse pointer option of OS "Automatically move pointer to the default button in a dialog box" is enabled
- Date and time display in GV Job Monitor don't follow the OS locale settings
**Customized date and time formats are unsupported*
- When a clip is newly loaded to a bin in the Proxy mode, registering a proxy creation job for it fails
- Even if a sequence name contains characters prohibited as a file name, the name will be used without any conversion as the default file name when exporting the sequence
- Partial render state will be cleared if a duplicated project is opened
- File export from a checked out project fails
- Audio waveform cache creation job fails for a nested timeline sequence imported from another project
- Preview is not updated when replacing a clip
- Any exporter dialog will not be opened if the name of the sequence to be exported contains a return character
- Color picker pane on "Color Select" dialog does not show the enlarged image while picking color
- EDIUS crashes while picking up a color in effect settings dialog (SFDC00816094)
- If autosave takes a long time, there is a possibility that EDIUS freezes when exporting
- Export is very slow if the timeline contains a FLAC file
- External render job fails if the source project file is unable to access from the external Render Engines via same path as EDIUS (EDIUS Hub Server only)
- Certain MOV files cannot be imported (SFDC00822944)
- EDIUS does not detect alpha channel in certain ProRes MOV files (SFDC00818980)
- Footage noise appears during playing certain MPEG4 visual clips (SFDC00819814)
- Occasionally uninstalling EDIUS fails because installed services do not stop
- No GUI appears in GV Job Monitor and [Job] tab
- When exporting a file, option settings "Export Audio" and "Create Waveform Cache" are ignored
- Timecode mode conversion between DF and NDF does not work during file export (SFDC00815044)
- MPEG2 MXF file exported by s3 MPEG2 MXF exporter or exported via FTP does not meet SMPTE RDD9 (SFDC00825699)
- Occasionally a job does not complete even if the progress reaches 100%

- EDIUS crashes when importing a Blackmagic RAW clip recorded by Blackmagic Video Assist
- If an I/O error occurs during reading a source file on export, there is a possibility that a black part is inserted at the end of the exported file (SFDC00821867)
- Rarely an exported file has a frame whose lower field is black if progressive to interlaced conversion is done on export (SFDC00820151, 00824596)
- There are potential issues when decoding RED files as below:
 - Crash when loading RED ONE files
 - Rare artifact when decoding files from RED KOMODO 6K
 - Slight level elevation at high ISO settings

Mync

- Export is very slow if the storyboard contains a FLAC file
- Certain MOV files cannot be imported (SFDC00822944)
- Mync does not detect alpha channel in certain ProRes MOV files (SFDC00818980)
- Footage noise appears during playing certain MPEG4 visual clips (SFDC00819814)
- Mync crashes when importing a Blackmagic RAW clip recorded by Blackmagic Video Assist
- If an I/O error occurs during reading a source file on export, there is a possibility that a black part is inserted at the end of the exported file (SFDC00821867)
- Rarely an exported file has a frame whose lower field is black if progressive to interlaced conversion is done on export (SFDC00820151, 00824596)
- There are potential issues when decoding RED files as below:
 - Crash when loading RED ONE files
 - Rare artifact when decoding files from RED KOMODO 6K
 - Slight level elevation at high ISO settings

Version 10.33.9453 Released 2022-10-25

New Features

This build provides the following additional / improved features:

EDIUS

- Improved to show an error message if not working of required EH services is detected
**See [EDIUSWorld.com FAQ](https://www.ediusworld.com/faq) for more details*
- Added EIZO CG2700X/2700S as target models for Monitor Control (Only Workgroup)

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Some dialogs and options are displayed in English even if the EDIUS UI is displayed in the OS language
- Explorer opens behind the EDIUS UI when selecting "Explorer" context menu in the Bin

Mync

**No fix provided*

Version 10.33.9547 Released 2022-11-15

New Features

This build provides the following additional / improved features:

EDIUS

- SOFTWARE LICENSE AGREEMENT included in the installer was updated with the October 20, 2022 revision

Mync

- SOFTWARE LICENSE AGREEMENT included in the installer was updated with the October 20, 2022 revision

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- EDIUS occasionally freezes when normalizing audio is started on a clip imported from a remote drive (SFDC00825455)
- Audio waveform of a clip imported from a remote drive disappears suddenly (SFDC00829886)
- When insert editing is done with an XDCAM deck as the recorder, black noise occasionally appears after the out point

Mync

**No fix provided*

Version 10.34.9631 Released 2022-12-06

New Features

This build provides the following additional / improved features:

EDIUS

- Added NDI output feature (Workgroup only)
 - * Due to limitations of the NDI SDK, the field order should be "Upper field" or "Progressive"*
 - *See [EDIUSWorld.com FAQ](https://www.ediusworld.com/FAQ) for more details*

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Some dialogs and options are displayed in English even if the EDIUS UI is displayed in the OS language

Mync

**No fix provided*

Version 10.34.9923 Released 2023-01-17

New Features

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- [OK] button on some filter settings dialogs is unable to be clicked if a vertical frame like 2160x3840 is set in the project settings
- If a clip is transferred from removable media to project folder, file path of transferred clip is not changed
- The quality of exported H.264 MP4 VBR files is very poor if the Average bitrate is much smaller than the Max bitrate

Mync

**No fix provided*

Version 10.34.10112 Released 2023-02-03

New Features

This build provides the following additional / improved features:

EDIUS

**No additional/improved feature*

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Performance improvements to the license management system

Mync

- Performance improvements to the license management system

Version 10.34.10198 Released 2023-02-28

New Features

This build provides the following additional / improved features:

EDIUS

- Added hyperlinks to FAQs in the error message dialogs related to the license
 - Data format of export presets has changed to provide more flexibility to SDK users
 - * Functionality as export presets remains the same*
 - * The suffix has been changed from .tpd to .expd*
 - * Old presets are still importable*
 - * Old builds of EDIUS X (10.34.10112 or earlier) cannot import new presets*
- NOTE:** Click [here](#) for details

Mync

- Added hyperlinks to FAQs in the error message dialogs related to the license

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- When Bin file conversion is done to multiple clips whose frame rates are different, displayed frame rates of resultant clips become wrong
- Bin file conversion does not finish properly if the frame rate is changed
- Width of marker thumbnail column resets every time project is opened
- When exporting a clip with changing the frame rate and with [Add to Bin] option, the added clip's frame rate is incorrect
- It takes a long time to display prefix list on S3 Exporter if there are many prefixes (EDIUS Cloud only)
- Occasionally EDIUS does not close properly

Mync

- Occasionally Mync does not close properly

Version 10.34.10656 Released 2023-04-03

New Features

This build provides the following additional / improved features:

EDIUS

**No additional/improved feature*

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- File export gives incorrect results on certain systems

Mync

**No fix provided*

Version 10.34.10687 Released 2023-04-11

New Features

This build provides the following additional / improved features:

EDIUS

**No additional/improved feature*

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- EDIUS crashes on batch conversion of the clips that have no audio in the Bin
- Export occasionally fails if the export is started before completion of analysis of Stabilizer filter
- EDIUS incorrectly handles the timecode of proxy that is shot by Sony camera (SFDC00848752, SFDC00849077)
- EDIUS does not detect MPEG2 TS audio stream properly (SFDC00849446)

Mync

- Mync does not detect MPEG2 TS audio stream properly (SFDC00849446)

Version 10.34.10898 Released 2023-04-27

New Features

This build provides the following additional / improved features:

EDIUS

**No additional/improved feature*

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- EDIUS crashes when a certain MP4 file is loaded (SFDC00849459)
 - A picture blinks if Mask filter is applied (SFDC00840058)
 - In the setting dialogs of some video effects, dragging a stretch handle of an object does not change the Y-axis value if the object's aspect ratio is not fixed (SFDC00854199)
 - Exporter presets (.expd) created with EDIUS X 10.34.10198 or later are registered as different presets each time they are imported
 - * This issue was only fixed for presets created with EDIUS X 10.34.10898 or later
 - * Old builds of EDIUS X (10.34.10687 or earlier) cannot import exporter presets created with EDIUS X 10.34.10898 or later
 - * Existing presets are still importable*
- NOTE:** Click [here](#) for details

Mync

**No fix provided*

Version 10.34.10936 Released 2023-05-23

New Features

This build provides the following additional / improved features:

EDIUS

- Added support for Nikon Z8
- Support Sony VENICE 2/CineAltaV 2 with the latest firmware version 2.01 installed

Mync

- Added support for Nikon Z8
- Support Sony VENICE 2/CineAltaV 2 with the latest firmware version 2.01 installed

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- ProRes RAW images with certain frame sizes are corrupted during draft preview

Mync

**No fix provided*

Version 10.34.11184 Released 2023-05-30

New Features

This build provides the following additional / improved features:

EDIUS

- Support FUJIFILM F-Log2 in Primary Color Correction

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- 32bit float audio playback is distorted
- Audio level meter is clipped at 0dB while playing 32bit float audio
- EDIUS generates inaccurate waveform cache except 16 / 32bit float audio
***NOTE:** As designed, accurate waveform cache can't be generated on 32bit float audio*
- If Amazon S3 connection is activated, EDIUS crashes when starting a new project just after opening a project (EDIUS Cloud only)

Mync

**No fix provided*

Version 10.34.11471 Released 2023-07-04

New Features

This build provides the following additional / improved features:

EDIUS

- Updated device driver version list for third-party video hardware verified compatibility
* See [here](#) for details
* If you use Blackmagic Design hardware, update Desktop Video to version 12.4.2 or later

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Color space of JPEG files shot by iPhone is set to "sRGB" instead of "Apple - Display P3 [BT.601/Full]" incorrectly, and it causes their colors and the effects of Primary Color Correction to be inaccurate
* This fix also corrects the colors and Primary Color Correction effects on such JPEG files loaded in previous builds

Mync

- Colors of JPEG files shot by iPhone is inaccurate on a storyboard
* This fix also corrects the colors in such JPEG files loaded in previous builds

Version 10.34.12119 Released 2023-08-08

New Features

This build provides the following additional / improved features:

EDIUS

- Added a feature to select which one is prioritized when there are both floating license and node-locked license
* By default, node-locked license is prioritized

Mync

- Added a feature to select which one is prioritized when there are both floating license and node-locked license
* By default, node-locked license is prioritized

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Color picker incorrectly works on 3-Way Color Correction if project is 10bit
- Acon Digital DeNoise Audio Filter has no effect for first 2 seconds of a clip
- If a certain JPEG file is loaded, the image becomes black (SFDC00858876)
- Black frames appear randomly while playing the timeline with HEVC clips

Mync

- If a certain JPEG file is loaded, the image becomes black (SFDC00858876)
- Black frames appear randomly while playing a storyboard with HEVC clips

Version 10.34.14011 Released 2024-03-28

New Features

This build provides the following additional / improved features:

EDIUS

- Supports new name format of Canon XF-AVC proxy media
- Supports displaying CEA-708 closed caption contains double-byte characters

Mync

- Supports new name format of Canon XF-AVC proxy media

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- "Burn to disc" fails if Dolby Digital Pro option is installed
- When multiple clips are dragged and dropped from Catalyst Browse to the Bin window, only one clip is registered to the Bin (SFDC00843594)
- EDIUS occasionally freezes when a growing clip is shown in the Player
- Export with the "Show separate render progress dialog" option does not start if EDIUS is playing the timeline (SFDC00860036)
- In MXF exporter, selection of destination is always reset from FTP to Folder (SFDC00860471)
- View mode of Source Browser is changed from "Clip" to "Thumbnail" when a project is opened (SFDC00860471)
- "Adjust Frame Rate when Loading Clip" does not work when using "Add Files..." context menu for registration a clip into the Bin (SFDC00863511)
- Checked out projects do not use proxies (SFDC00867855)
- If the decimal symbol of OS is ',' (comma), some numeric input fields will ignore decimal places after loading a QuickTitrer clip or opening a project that contain a QuickTitrer clip
- When a project is created from a template, modifying a QuickTitrer clip copied from the template modifies the clip in the template (SFDC00870068)
- Timeline sequences rendered with older generation EDIUS are loaded as unrendered
- When an effect settings dialog is maximized, some of key frames set in the dialog are not applied to rendered clips nor exported files (SFDC00824170)
- EDIUS crashes when opening a project
- Initialization of [Job] tab fails
- Once the System Settings is opened, occasionally the EDIUS.exe process remains in the memory after closing EDIUS if the CPU is one of 12th Gen or 13th Gen Intel Processors
- In the German edition of EDIUS, some terms in the "Burn to disc" dialog are incorrect
- When a user registered LUT is used in the Primary Color Correction filter, red checkerboard video is exported (SFDC00862086)
- MOV files with AAC audio exported with the "Use Hardware Encoder" option do not play properly on iPhone or Mac
- MOV and MP4 files exported with H.265/HEVC exporter are incompatible with iPhone and Mac
- Start up speed of EDIUS X becomes slower as the size of the EDIUS Hub database increases
- K2 FTP source browser sends '\' (backslash) instead of '/' (slash) to the FTP servers (SFDC00867493)

- If the PC is woken up after sleeping for four hours or more with a project open, EDIUS crashes when operating the [Job] tab (SFDC00873981)
- [Job] tab does not work by "The page isn't working" error (SFDC00874120)
- External render jobs fail when using some exporters (EDIUS Hub Server environment only)
- Rarely status of a job remains "Canceling" and never changed (SFDC00874354)
- Firmware version information cannot be obtained properly from certain Canon XF-AVC clips
- There is a case that the installer fails to install a certificate

Mync

- Mync crashes when a source material in iPhone or Android is right clicked in the thumbnail pane
- Firmware version information cannot be obtained properly from certain Canon XF-AVC clips
- There is a case that the installer fails to install a certificate

Version 10.34.15849 Released 2024-11-26

New Features

This build provides the following additional / improved features:

EDIUS

- Supports Panasonic Semi-Pro Metadata v1.2

Mync

- Supports Panasonic Semi-Pro Metadata v1.2

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Advanced settings of the default exports are changed unexpectedly (SFDC00856975)
- Saving a project fails after leaving EDIUS idle for a while if the project is in a remote folder (SFDC00867300)
- There is an operation that breaks the default exporter list when the current profile has been changed to read-only (SFDC00853186)
- Match frame does not work in certain projects (SFDC00884173, 00889308)
- When importing an EDL, AAF or Final Cut Pro XML file, it is not registered to the Bin window as a timeline sequence
- EDIUS occasionally freezes if the combination of Tunnel Vision filter and Transform filter are applied
- An unavailable menu "User Registration..." appears
- [Check for updates] fails even though the PC is connected to the Internet
- Jobs to generate waveform caches cannot be paused (SFDC00886396)
- EDIUS misidentifies scan type for certain MP4 files (SFDC00879112)
- Occasionally render or export fails when the Mask filter is used (SFDC00872701)
- Audio tracks in an MP4 file will be ignored if their start positions differ from the first audio track (SFDC00881472, 00882488, 00883536, 00888105)
- EDIUS does not play certain H.264 MXF files properly
- Bin file conversion cannot be selected for growing HLS clips, and their audio waveforms are not shown in the timeline (SFDC00896122)
- When exporting a H.264 MP4 file, there is a case that the bitrate of the resultant file will be unnecessarily high if the frame size of the file is smaller than the frame size in the project settings (SFDC00879719)
- Multiple dialogs requesting a user name and password appear depending on the security settings of the Internet Options
- "Render and add to timeline" fails depending on the render format (SFDC00836174)
- The Primary Color Correction filter combined in the Mask filter does not take effect on exported files if an imported LUT is set to the "Destination/LUT" of the filter (SFDC00885731)
- EDIUS cannot load an HLS clip if its playlist includes a carriage return character followed by a line feed character (CRLF)
- XDCAM disc still appears in the Source Browser even after ejecting the media (SFDC00881776)
- Black frames appear during playing back certain H.264/AVC MP4 clips (SFDC00887352)

- NDI output does not have timecode
- EDIUS cannot read the start timecode of certain MP4 files
- Audio distortion occurs when playing MP4 file that is created by Live Touch X (SFDC00891200)
- "Remove Ancillary data" option on the "Print to File" dialog does not work if exporting file format is MXF (SFDC00891102)
- When playback, reverse playback, etc. is stopped, the NDI output overruns momentarily before displaying the correct image
- Audio tracks in certain MPEG2 Program Stream files are ignored (SFDC00896470)
- Under certain conditions, the MXF exporter occasionally fails to export
- Occasionally HLS clips on the timeline cannot be extended beyond certain points (SFDC00892195)

Mync

- Mync misidentifies scan type for certain MP4 files (SFDC00879112)
- Audio tracks in an MP4 file will be ignored if their start positions differ from the first audio track (SFDC00881472, 00882488, 00883536, 00888105)
- Mync does not play certain H.264 MXF files properly
- Mync cannot import an HLS clip if its playlist includes a carriage return character followed by a line feed character (CRLF)
- Black frames appear during playing back certain H.264/AVC MP4 assets (SFDC00887352)
- Mync cannot read the start timecode of certain MP4 files
- Audio distortion occurs when playing MP4 file that is created by Live Touch X (SFDC00891200)
- Audio tracks in certain MPEG2 Program Stream files are ignored (SFDC00896470)

Version 10.35.17835 Released 2025-05-29

*This build is obsolete.

Version 10.35.18733 Released 2025-08-29

IMPORTANT NOTICE

- This build replaces build 10.35.17835
- We have confirmed an inappropriate handling of modules in previous builds and have resolved it. As the results, the following features are restricted now:

**The following formats may not be able to be imported:*

- JPEG2000
- PNG MOV (*Importing still images is OK)
- QuickTime Animation
- Advanced Audio Coding (AAC)
- Apple Lossless
- Free Lossless Audio Codec (FLAC)
- Apple QuickTime IMA ADPCM

**The following exporters have been removed:*

- "H.264/AVC (NVIDIA)"
- "H.265/HEVC (NVIDIA)"
- "JPEG2000 MOV"
- "Motion JPEG MOV"
- "PNG MOV"
- "QT Animation MOV"
- "H.264/AVC MOV (NVIDIA)"
- "H.265/HEVC MOV (NVIDIA)"
- "Advanced Audio Coding (AAC)"
- "Apple Lossless"
- "Vorbis"

New Features

This build provides the following additional / improved features:

EDIUS

- Added a feature to delete rendering jobs to the Job window
- Added a setting to change the default value of preview quality
**The setting is [Preview Quality] in [System Settings] - [Application] - [Playback].*
**The change will be immediately reflected in the current preview quality when it is applied.*
- Optimized file I/O during progressing a rendering job to improve performance
- Improved EDIUS startup speed
- Improved performance of opening projects
- Text in the comment field of the detail view of the Bin now wraps
- Added a feature to prevent other users from operating jobs issued by the current user
**By default, operations on other users' jobs are prohibited.*
**To change the setting, see [here](#).*
- Improved ability to recover and open corrupted project files
- Added [Show only External Buckets] option to "Amazon S3 account" dialog to reduce project opening time (EDIUS Cloud only)
- If the Intel processor installed in the PC does not support hardware encoding for interlaced video, software encoder will now be used to export interlaced video even if the [Use Hardware Encoder] option is checked
**Intel Core Ultra processors do not support hardware encoding for interlaced video.*
- Supports audio waveform creation for growing clips (Workgroup only)
**Supported file formats are as below:*
 - K2 clip
 - MXF with Index file**Even if the file format is one of the above, there are cases that importing growing clip is not supported.*
- Skipped Frames setting on the Preview window will now be retained even after closing the project

Mync

- If the Intel processor installed in the PC does not support hardware encoding for interlaced video, software encoder will now be used to export interlaced video even if hardware encoding is selected
**Intel Core Ultra processors do not support hardware encoding for interlaced video.*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- When registering the same type of licenses to the Floating License Server multiple times, the Flexnet Publisher console only shows the number of licenses associated with the last registered serial number (SFDC00862882)
- When text in certain languages is entered into a text object on the Quick Titler, the first character will be ignored
- Joining clips that are being transferred as a sequence clip causes high-resolution video to go offline (SFDC00884834)
- Occasionally EDIUS freezes when the source file of a Quick Titler clip on the timeline is overwritten with the Quick Titler (SFDC00904682, 00906471, 00907141, 00907719)
- When expanding a growing clip on the timeline, it always behaves as if the insert mode even in the overwrite mode (SFDC00893397)
- Occasionally EDIUS freezes while starting up or opening a project if a floating license is used
- When performing keyboard shortcut operations without a break, the response is not smooth during a job is in progress
- If only a video track of a certain clip is loaded on the timeline, trimmed then registered to the Bin, the registered Bin clip may contain video and audio tracks of incorrect lengths
- There are cases that the Job window is not updated properly
- During a partial render job is in progress, the progress bar on the progress dialogs does not progress at all
- Normalizing audio level is skipped without any warning for clips that have no audio waveform cache file
**Audio waveform cache files are now generated for such clips before normalizing.*
- Multicam Sync does not work properly if the Sync Point is "Audio (Around the Marker)"
- Closed caption data cannot be exported if it is stored in a sidecar file
- There are cases that the "TC Jump" dialog will be hidden by the Preview window if the Preview window is selected while the dialog is open (SFDC00882967)
- The V track patch will not appear if a T track connected to the video source channel is deleted (SFDC00853190)

- There are cases that the "Cancel" button on the progress dialog changes to an "OK" button just before completion, and clicking it will cause EDIUS to freeze (SFDC00907707)
- When switching to the Trim Mode and changing the In or Out point in the Trim Window, in rare cases, a job in progress may be paused and unable to be resumed
- There is a case that EDIUS generates proxies with inaccurate color (SFDC00893359)
**Existing proxies will need to be regenerated because they will not be fixed automatically. See [here](#) for instructions.*
- EDIUS cannot load an HLS clip if it contains only one media file
- Timecode stored in MOV files does not comply the standards
- When exporting an MXF file is aborted with "Keep the created file when aborted" option unchecked, there is a case that a garbage file remains if "Create the index file for simul edit" option is checked
***Keep the created file when aborted" option is no longer unchecked if "Create the index file for simul edit" option is checked.*
- Certain MP4 clips are not played properly with Intel Quick Sync Video hardware decoding
- EDIUS works slowly during a waveform cache creation job is in progress (SFDC00900028)
- Video and audio are not properly synchronized for certain H.264 MP4 clips (SFDC00902732)
- Depending on the network condition, the database may remain out of sync between the EDIUS Hub server and client in rare cases (EDIUS Hub environment only)
**Because the Asset Store database has been upgraded to fix this, there are precautions when downgrading to 10.34 or earlier after upgrading. See [here](#) for details.*
- Audio from EDIUS connected via PCoIP will not be audible after disconnecting and reconnecting
- Huge number of logs from SyncGateway are output in the Application Event Log
- Certain .MPG files and .MP4 files created by Adobe Premiere Pro 2025 are unable to be imported properly (SFDC00909994)
- EDIUS fails to start with the error "Failed to start services. (Render Service)" (SFDC00908237)
- Audio of certain MP4 clips becomes silent (SFDC00909770)
- When clips are registered, they appear in the root folder instead of the current folder
- Audio tracks of certain MXF files are not imported (SFDC00908452)
- Timeline export fails in certain exporters if EDIUS Color Bar is placed (SFDC00917328)
- Deleted remote render jobs reappear in the Job Monitor (EDIUS Hub environment only)
- Memory usage of EDIUS Hub Identity Service increases over time

Mync

- When registering the same type of licenses to the Floating License Server multiple times, the Flexnet Publisher console only shows the number of licenses associated with the last registered serial number (SFDC00862882)
- Mync cannot import an HLS clip if it contains only one media file
- Certain MP4 assets are not played with Intel Quick Sync Video hardware decoding
- Video and audio are not properly synchronized for certain H.264 MP4 assets (SFDC00902732)
- Audio from Mync connected via PCoIP will not be audible after disconnecting and reconnecting
- Huge number of logs from SyncGateway are output in the Application Event Log
- Certain .MPG files and .MP4 files created by Adobe Premiere Pro 2025 are unable to be imported properly (SFDC00909994)
- Audio of certain MP4 assets becomes silent (SFDC00909770)
- Audio tracks of certain MXF files are not imported (SFDC00908452)

Version 10.35.18790 Released 2025-09-05

New Features

This build provides the following additional / improved features:

EDIUS

- Restored functionalities that were restricted in replaces build 10.35.18733
**All import features have been restored.*
**All disabled exporters have been restored. However, video encoding using NVIDIA NVENC hardware encoder may be unable if a relatively old NVIDIA GPU is used. See [here](#) for details.*
- Improved playback performance for JPEG2000 MOV assets

Mync

- Restored functionalities that were restricted in replaces build 10.35.18733
 - *All import features have been restored.*
 - *All exporters can be used as before.*
- Improved playback performance for JPEG2000 MOV assets

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

**No fix provided*

Mync

**No fix provided*

Version 10.35.18811 Released 2025-09-09

New Features

This build provides the following additional / improved features:

EDIUS

**No additional/improved feature*

Mync

**No additional/improved feature*

Fixed or improved bugs

The following issues are fixed or improved in this build:

EDIUS

- Video encoding using NVIDIA NVENC hardware encoder fails on some NVIDIA GPUs

Mync

**No fix provided*